

T328 IP Telephone User Guide

(Coral Version 16)

Document Edition 1.0



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Introduction

Welcome to the Coral System. Much thought has gone into making this system flexible and easy to use. The Coral allows your telephone to be tailored to the requirements of both you and your organization.

This user guide provides a full description of the capabilities and operation of the telephone when connected to the Coral system. Although the features provided by the Coral are large in number, their operation is straightforward and user-friendly. Many of the Coral features, which have been assigned during initial installation, are provided on an individual extension (station) basis. Feature allocation may also be changed to suit a changing working environment. Not every feature code in this guide is likely to have been installed in your system or extension. Check with your system administrator for a list of the features actually installed.

Note: Coral features are subject to COS authorization and some features require a later Coral Main Software version. For more information, contact your system administrator.

Additionally, this guide provides a full description of the capabilities and operation of the T328 Executive IP Phone IP terminals, which are based on Session Initiation Protocol (SIP). A phone overview is presented describing the phones' hardware and user relevant internal software. The next section includes a detailed description of all the Coral features that can be operated with these phones, in alphabetical order. The Table of Contents also doubles as an index to the various features that the Coral supports for T300 Series telephones.

Note: Some features have several options. In this case all of the options are listed under the major feature name; examples of this are ACD & UCD Groups, Boss Groups, and Group Calls.

The appendices, located at the end of this guide, give explanations of special terms and operations used throughout the guide, and are useful when a more detailed description of telephony terms is required.

Symbols and Conventions

Before using your telephone it is important to understand the symbols and typographical conventions used in this guide. These symbols and conventions indicate information that requires special attention, as described in the tables below: The following symbols are used throughout this guide.

Symbols	Description
✓	Activation Code, see Activation Code on page 102.
×	Cancellation Code, see Cancellation Code on page 123.

The following typographical conventions are used throughout this guide.

Convention	Description
·	Fixed key figures might be used to represent the actual fixed or navigator keys.
Station Features on page 91	References to items in this book (or other books) are indicated in italics type.
FORWARD	Fixed function keys are displayed in narrow Bold text.
3. Auto Answer	Options that can be selected from the graphic display screen are displayed in bold text.
[Config]	Text in a clear distinct box indicate a soft key option.
Saving Config File!	Text in a bold Courier font indicates a graphic display message.

Related Documentation

Refer to the following documentation, as required, for information regarding the operation of your T300 Series telephone.

- T300 Series Installation, Administration and Hardware Reference Manual
- Program Interface and Database Reference Manual (Version 16. or higher)

List of Feature Codes

The following feature codes are the default feature codes for all Coral IPx and Coral FlexiCom systems. Your Coral system may employ different feature codes. See your system administrator for the correct feature codes. An arrow (\rightarrow) between two sets of numbers indicates a range of code numbers available for operating that particular feature, for example $5600 \rightarrow 5849$.

Feature Code No.	
Account Code#1990 ACD & UCD Groups:	
Load ID (for ACD Group)#1973	
Log-In/Out (for single ACD Group)#1974	
Primary Log-In (for ACD Group)#1442	
Release/Resume From All ACD/UCD Groups#1975	
Release/Resume From a Single UCD Group#1991	
Wrap-Up Code (ACD Group)#1977	
Wrap-Up Time (ACD/UCD) On/Off#1976	
Activation Code ✓#11, #*1, or *1	
Anonymous Calls [MENU]>Anonymous Call	
Auto Redial [MENU]>Auto Redial Setting	
Boss Group:	
Call Forward All Calls#168	
Call Forward All Calls External#17707	
Call Forward Busy#167	
Call Forward Busy External #17706	
Call Forward No Answer#169	
Call Forward No Answer External#17708	
Call Forward Timed#1984	

Feature	Code No.
Call Forward Timed External Privacy	
Call Forward:	
All Calls	#141 or #8
All Calls External	#17702
Busy	#140
Busy External	#17701
No Answer	
No Answer External	
Busy/No Answer	#147 or #2
Busy/No Answer External	
Timed	
Timed External	
Undefined Station	
Call Hold	HOLD fixed key or [HOLD]
Call Park	#183 or 79 or #7
Call Pickup:	
Directed	#180 or 77
Group	
Night (Bell/UNA)	#192 or 78

Feature	Code No
Call Return	[MFNI]]> Call Return
Camp-On Call Back	
Cancellation Code x	#10, # * 0, or * 0
Canned Messages	#7026→7041
Class of Service (COS) Switchover	#149
Conference:	
3-Way CallingCO	
Multiparty	7098→7099
Release	#1983
Custom	[MENU]>Custom
Do Not Disturb (DND)	#145 or [DND]
Executive Privilege	#170
FlexiCall:	
FlexiCall All	
FlexiCall Internal	
FlexiCall External	
Placing a new call	
Call transfer	
Call divert to Coral station	
Enabling Voice Mail (IVR) command	as *4

Call divert to desk phone *5	
Call Recording / Help Requesting *6	
Follow Me Internal+External#189	
Follow Me External#17713	
Freedom (IRSS)#17714	
Placing a new IRSS call*1	
Call transfer*2	
Call divert to Coral station*3	
Enabling Voice Mail (IVR) commands	
Call Recording / Help Requesting *6	
Group Calls5600→5849	
Add-On (Temporary) Group Call #1449	
Forced Release of a Participant#1446	
Forced Release of an Entire Group Call #1447	
Group Listening [MENU]>Group Listening	
Headset OnlyHEADSET fixed key	
History[HISTORY]	
Last Number Redial REDIAL fixed key or ★ or #143	
Language	
Malicious Call Trace on/off#1740	

Code No.

Feature

Feature	Code No.
Malicious Call Trace Printou Message:	t#1741
•	#175 or MESSAGE fixed key
	#175 or #5
	#1440
	MUTE fixed key
	JNA Pick Up)#192 or 78
	7060→7069
Paging, Announcing:	,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,
5 5	7074→7079
	#191 or #3
	7300-7309
	#179
	#148
Programmable Buttons	DSS Keys
_	7086
	#172
	Ring Tone
-	#7026→7041
	#17700
· · · · · · · · · · · · · · · · ·	

Speed Dialing: Programming	Private Library#193
Time & Date	[MENU]>Time & Date
Transfer	XFER fixed key
Volume Adjustment	[MENU]>Phone Volume
Wakeup Request	#173

Code No.

Feature

Phone Overview

The following pages provide a general overview of the T328 Executive IP Phone's hardware and software options. See the *Station Features* section, beginning on *page 91* for a complete list of the phone's station features.

T328 Front View



T328 with optional X338 — Front View



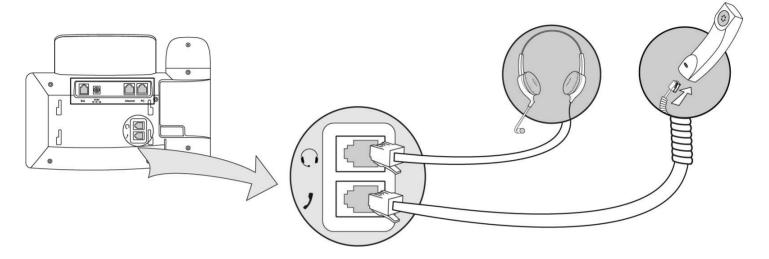
Phone Component Descriptions

The following table describes the control buttons and keys found on the T328 Executive IP Phone.

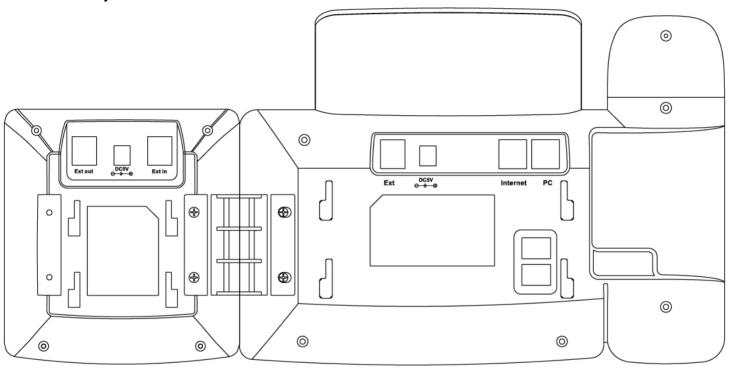
Component	Description	
Dial Pad (Key Pad)	Number buttons used for dialing and entering codes, passwords, names, etc. Depending on the input mode, digits, lower/upper case, or special characters can be entered.	
Fixed Function keys	Eight fixed telephony function keys are available: Message, Conference, Mute, Redial, Headset, Hold, Transfer, and Speaker.	
	For details, refer to the item description in this User Guide.	
Graphic Display	Displays pertinent calling/menu/line information, based on the phone status (e.g., idle, busy, dialing).	
	Display size: 320 x 160 pixels with 4-level grayscale and back light	
	Note: The back light is lit when the phone rings or when any key is pressed. It turns off shortly after the phone becomes idle.	
Handset	Works as a typical phone handset.	
Headset	Non-manufacturer headset purchased by customer.	
Hook Switch	On-hook or off-hook for handset.	
Loudspeaker	Loudspeaker used when speakerphone is on for hands free mode or ringing and paging.	
Microphone	Input for sound device used in hands free operation.	
Navigator keys &	Up/Down Right/Left arrows used to navigate between the menu items.	
OK button	Use the OK button to select a menu item.	

Component	Description	
Programmable Keys	These keys can be used for line selection, account selection, or programmed keys (see <i>Programmable Buttons (Line and Memory Keys)</i> on page <i>199</i>) which may include feature codes or dial numbers).	
	A LED lights when key is activated.	
Power Indication LED	A lit LED indicates that the phone is on.	
Soft Keys	Keys used to directly activate the feature option.	
	Feature options change depending on the phone status or menu request.	
X338	Optional expansion module used to add additional programmable buttons to the phone. These programmable buttons may be configured from the phone or from its Web page.	
	Up to three expansion modules can be connected in a daisy chain with 38 programmable buttons on each module.	
Volume Button	Used to adjust the volume of the Ringer, Speakerphone, handset and handset.	
	During Idle or Ringing: Ring Volume is adjusted	
	During Conversation: Speaker, Handset or Headset Volume is adjusted.	

T328 Bottom View



T328 with optional X338 — Bottom View



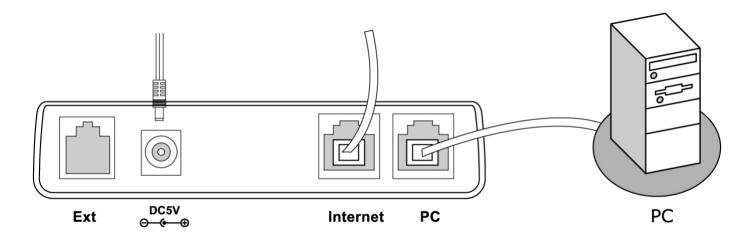
Input/Output Ports and Switches

These ports are located on the bottom side of the phone.

Component	Description	
Internet Connector Socket	Use this RJ-45 connector port to connect your phone to the LAN/WAN.	
PC Connector Socket	Use this RJ-45 connector port when only one LAN/WAN outlet is available in your immediate vicinity. Connect your PC's LAN wire to this connection socket while the phone is connected to the LAN/WAN.	
Power Adapter Input	Used to connect the AC power adapter to the phone to supply the required DC power when PoE is unavailable.	
	Note: An AC power adapter supplying 5VDC2A maximum is required. It is not supplied with the phone and must be ordered from the manufacturer only. The use of any other power adapter will void the warranty.	
Handset Cord Socket	Connect the Handset cord to this RJ-9 socket.	
Headset Wire Socket	Connect the Headset to this RJ-9 socket.	

PC Connection

The PC can be connected to the LAN/WAN via the phone. The phone is always active, even when the PC is turned off.





CAUTION!

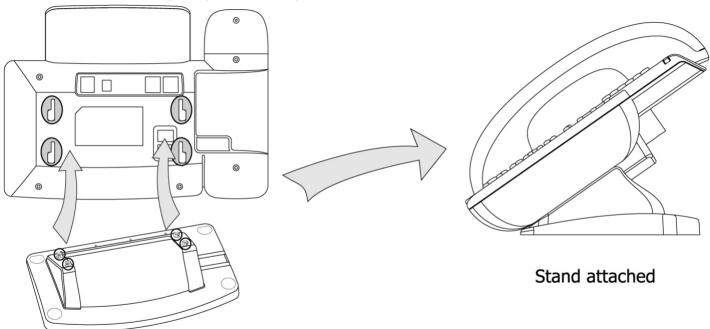
The phone is not shipped with an AC power adapter. The ONLY AC power adapter that may be used with the phone is one purchased from the manufacturer.

The use of any other AC power adapter will void the warranty

Desk Mounting

The phone can be desk mounted when required.

Note: For full instructions regarding desk mounting, refer to the T300 Series Installation Manual



Operating the Phone

The T328 Executive IP Phone telephone is based on Session Initiation Protocol (SIP) allowing you extensive IP connectivity with your Coral based telephone. The phone includes a display screen of 320 x 160 pixels. The bottom line of the display is used to operate the dynamic soft keys which automatically change to offer features based on the phone's current calling state (idle, busy, conf, hold, etc.).

In addition to the phone's internally programmed features, you are afforded the Coral's vast array of features which may be activated from your phone.

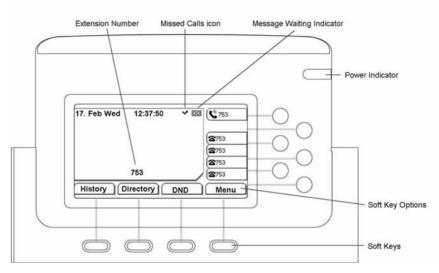
The T328 Executive IP Phone can be user configured using the phone's configuration options, accessed by its soft keys, or configured online using the phone's own web pages, accessed by its IP address using your computer browser.

Additionally, the phone may hold different user profiles (up to six accounts), ideal for call centers where operators may change during different day and night shifts.

A Phone book directory, speed dial numbers and programmable buttons are all available by using the phone's fixed keys as well as programmable keys. Expansion modules enable increasing the T328 model's programmable buttons from 16 to up to 130 buttons.

The back light is lit when the phone rings or when any key is pressed. It turns off shortly after the phone becomes idle.

Phone Display



T328 Idle Display

Back Light

The back light is lit when the phone rings or when any key is pressed. It turns off shortly after the phone becomes idle.

Idle Display

The phone's idle display shows the date and time as well as the phone's extension. (If your phone is configured with more than one account, press the right navigator key to display the required extension). The T300 Series phones are SIP based, requiring them to be registered by a proxy server in order for you to be able to dial. When the phone is properly registered, an Idle call icon is displayed next to the extension number and during calls, a Call-In-Progress icon is

displayed. If the phone loses its connection to its proxy server for some reason, then the phone is not registered and a Registered Failed icon is displayed next to the extension dial number, see table *below* for icon descriptions.

During idle state, the Configuration and Call Log menus are the available soft key options. These options change as selections are made using the Navigator keys to scroll up/down/right/left and the OK button to choose. When there is a waiting message for the user, a Message icon is displayed to the left of the date and time line.

Table 1: Phone Display Icons

Icon	Name	Description	
~	Idle	Displayed when the phone is onhook (idle state) and ready to dial or accept calls.	
	Registered Failed	Displayed when phone is not registered with the proxy server. No Coral calls may be placed or received; however, pure SIP calls may proceed.	
&	Registering	Displayed when the phone is registering.	
C	Call-In- Progress	Displayed during a call, indicating that the phone is in an off-hook state.	
0	Headset	Indicates that the phone is in headset mode (during idle).	
•(•)	Speakerphone	Displayed during a call, indicating that the phone is in speakerphone mode.	
5	Network Connection	Flashes when the phone is disconnected from the network.	
~	Missed Call	Flashes after a call is not answered.	
	Receiving Call	Displayed when there is an incoming call.	

Table 1: Phone Display Icons

Icon	Name	Description	
→	Making Call	Displayed when there is an outgoing call.	
₽	Call Forward	Displayed when an incoming call is fowarded to another number.	
DHD	Do Not Disturb	Displayed when the phone's DND feature is activated via the [DND] soft key.	
AA	Auto Answer	Displayed when the phone is in Auto Answer mode.	
``	Call In	Indicates that the call was incoming (History).	
Α.	Call Out	Indicates that the call was outgoing (History).	
₽	Call Mute	Displayed when the Mute key is pressed during a call.	
0	Call Hold	Displayed when [Hold] is pressed during a call.	
00	Voicemail	Flashes when there is a voicemail message	
\bowtie	SMS	Flashes when there is an SMS message (for future use)	

Display During Calls

The phone's soft key options change according to each call state, enabling the activation of related features, speed dial options or [Menu] options. The soft keys are also used when editing feature values or entering names or dial numbers.

The phone's maintenance and administration details can be viewed and configured via the phone's [Menu] options, or via the phone Web page.

Using the T328 Fixed Function Keys

Your phone is equipped with eight fixed function keys that allow you to activate features quickly from your phone panel.

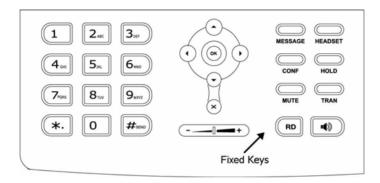


Table 3: Fixed Function Key Descriptions

Feature Icon	Feature Name	Description	See:
MESSAGE	Message	Used to access your voicemail. The button lights when there is a message.	Message on page 179
CONF	Conference	Used to create 3 way conference calls.	Conference on page 128

Table 3: Fixed Function Key Descriptions

Feature Icon	Feature Name	Description	See:
MUTE	Mute	Used to mute your voice while in conversation with another party. When this button is pressed, the other side does not hear any voice from your side.	Mute Microphone on page 184
RD	Redial	Used, from idle, to redial the last number dialed.	Last Number Redial on page 173
HEADSET	Headset	Used to converse when using a headset. When this button is pressed, a dial tone is obtained. Pressing again ends the call. The button lights when the phone is placed in Headset mode.	
HOLD	Hold	Used to hold calls when necessary.	Hold on page 168
TRAN	Transfer	Used for transferring calls.	Transfer on page 224
	Speaker	Used to converse hands-free.	

Configuration Options

Phone configuration options can be accessed to view and activate different phone functions and features as follows:

- **Via the phone menu** press the [Menu] soft key, from idle, to display and enable choosing between the different Menu options. Use the Up/Down navigation buttons to move between the menu options.
- Via the phone web pages browse to your phone's IP address (see Configuring Phone Items via the Web on page 40).

Table 4: Phone Configuration Options

Menu	Option	Brief Description	Via phone soft keys	Via phone web pages
1. Status	 IP Address MAC Address Firmware More 	Describes the phone's connection and configuration information, such as IP addresses, MAC number, and the phone's software version, as well as other phone status information.	Phone Information Parameters on page 37	Status Page on page 41
2. Features	1. Call Forward	Allows you to activate/deactivate and configure the different Call Forward features. NOTE: If you hear a Reorder Tone, Call Forward is denied at your station (as defined by Class of Service).	Call Forward on page 111	Forward (Features) on page 53 (Phone - Features page)
	2. Call Waiting	Allows you to activate/deactivate the Call Waiting feature.	Waiting Calls — Receiving on page 230	Call Waiting on page 53 (Phone - Features page)

Table 4: Phone Configuration Options

Menu	Option	Brief Description	Via phone soft keys	Via phone web pages
Features cont'd	3. DSS Keys	Enables you to program the three phone programmable buttons as Line, Speed Dial, and Feature keys. (The LED lights when the station is busy when button is programmed as a Line key.)	Programmable Buttons (Line and Memory Keys) on page 199	Phone - DSS Key Page on page 55 Phone - EXT. Key Page on page 62
	4. Key as send	Allows you to define the Send key	Send on page 217	Key As Send on page 54 (Phone - Features page)
	5. Hot Line	Allows you to immediately access a pre-defined destination upon lifting the handset or pressing the Speakerphone button	To define a Hot Line using the phone's configuration options: on page 171	Hotline Number on page 54 (Phone - Features page)
	6. Anonymous Call	Allows you to activate/deactivate Anonymous the Call and Anonymous Call Rejection features.	Anonymous Calls on page 103	Anonymous Call on page 45 (Account page) Anonymous Call Rejection on page 45 (Account page)
	7. Auto Redial Setting	Automatically redials the busy destination according to the predefined number of ring attempts.	Auto Redial on page 105	Auto Redial on page 53 (Phone - Features page)

Table 4: Phone Configuration Options

Menu	Option	Brief Description	Via phone soft keys	Via phone web pages
3. Settings (Basic)	1. Language	Allows you to define the language displayed on the phone.	Language on page 172	To define the language of the phone's web pages, see <i>Language</i> on page 49 (Phone - Preference page)
	2. Time & Date	Allows you to choose the GMT Time Zone and set other time-related parameters.	page 222 (Phone - Pref page) See also Prim Server, Secon Server, Daylig Time, and Tin	Time Zone on page 49 (Phone - Preference page)
				See also Primary NTP Server, Secondary NTP Server, Daylight Saving Time, and Time Format (Phone - Preference page)
	3. Ring Tone	Allows you to choose between predefined Ring types. As you scroll between the ring types, the particular ring is sounded.	Ring Adjustment on page 213	Ring Type on page 50 (Phone - Preference page)
	4. Phone Volume	Allows you to define different volumes in the phone, including headset, handset, ring, and speakerphone.	Volume Adjustment on page 228	

Table 4: Phone Configuration Options

	Menu		Option	Brief Description	Via phone soft keys	Via phone web pages
3.	Settings (Advanced)			Only Administrators with Admin username and password can gain access to this menu. Administrators can refer to the T300 Series Installation, Administration and Hardware Reference Manual for details.		
4.	Messages	1.	Voice Mail	Allows you to define your voice mail number for quick access to your mailbox via the Message button or the [Connect] soft key.	To define your voice mail number: on page 180	
		2.	Text Message	(for future use)		
5.	History		History	Offers a Call Log list of the phone's dialed, missed, or received calls.	History on page 165 (History soft key on idle screen)	

Table 4: Phone Configuration Options

Menu	Option	Brief Description	Via phone soft keys	Via phone web pages
6. Directory	1. Contact List	Enables you to create a Directory list in your phone where you can store a large number of your favorite contacts.	Using the Address Book Options on page 33	
		You may dial from the phone book, as well as add/edit or delete numbers from the phone book using this option.		
	2. Black List	Enables you to black list up to 30 contacts. Calls from these contacts are blocked.	Caller Blocking on page 121	
	3. Company List	Enables you to access your company's phone book.	Using the Address Book Options on page 33	Contacts - Remote Phone Book Page on page 81
	Exit	Allows you to exit the configuration options and return to the idle screen.		
		This is accomplished by pressing the [Exit] soft key.		
		Alternatively, you may press the speaker key twice from any option in this menu to return to the idle key.		

Making Calls

When making calls, you dial phone numbers as you would with any other phone. As with most IP phones, after dialing the digits, you must choose one of the following methods in order to indicate to the system to send the digits and thereby complete the call.

SEND Digits Options:

- Press [Send].
- Press the **OK** button.
- Press # or * (from the dial pad), depending on how your phone system's configuration.
- Wait a pre-determined time-out period for the digits to be automatically sent by the phone (after lifting the handset or pressing the Speakerphone).
 - See also Send on page 217.

Express Dialing

Some systems may have Express Dialing programmed for your phone, whereby the system recognizes a certain dial pattern and immediately sends the digits without you having to wait or manually perform the Sending.

Dialing Methods

Different dialing methods, based on whether certain phone features are operated, allow the user a greater array of dialing methods. These methods are listed in *Table 5*. None of the methods require lifting the handset to dial, however, you may press the Speakerphone, press a pre-programmed Line Key (see *page 205*), or lift the handset to obtain a dial tone.

- Notes: 1) If required, add line access code when dialing external numbers.
 - 2) Some systems might be programmed with a limit on duration of outgoing external calls. Once the pre-defined limit is reached, the call is automatically disconnected.

Table 5: Phone Dialing Methods

Dialing Method	Procedure	Comments	
Classical — To call a Dial Number using the default account	 Dial each number in sequence from the dial pad. Use [Delete] to delete. Send the digits. Note: When using a headset, press the Headset fixed key to obtain a dial tone. 	 If your phone is configured with more than one account, you can press the right navigator key or available account line button to make the call from that account. Includes internal, external dial numbers, as well as Coral Private and Public Dial numbers. For Private Libraries, See Programming Coral Private Libraries on page 218. 	
Speed Dialing	Press the preprogrammed Speed Dial DSS key. Send the digits.	See Speed Dialing on page 221.	
Address Book (Contact List / Black List / Company List) 1. Press [Directory]. 2. Scroll to the required list using the up/down navigate keys. 3. Press [Enter]. 4. Scroll to the required number using the up/down navigator keys. 5. Send the digits.		The phone book allows you to save telephone numbers and define a name for the number which is displayed when this number calls your station. When dialing an entry from your Black List, press [Send] and then [Dial] to send the digits. See Using the Address Book Options on page 33.	

Table 5: Phone Dialing Methods

Dialing Method	Procedure	Comments
Redial	 Press the RD fixed key to call the last number dialed. Send the digits. 	See Last Number Redial on page 173.
History	Press [History]. Scroll to the required number using the up/down navigator keys. Press [Send] or # to dial the selected dial number.	Pressing [History] displays All Calls. Use the left/right navigator keys to sort according to Dialed Calls, Received Calls, Missed Calls, or Forwarded Calls. See <i>History</i> on page 165

Soft key options available during calling states

During and after you place a call, you may be offered any one of the following relevant soft key options:

Note: In addition to using one of the soft key options, you may use appropriate fixed key features during the call, such as Transfer, Hold or Conference.

[Hold] Used to place called party in a hold state. You may continue to dial another party while the first party is in

Hold, see *Hold* on page *168* for further details.

[Transfer] Used to transfer calls. You may continue to dial another party while the first party is in Hold, see *Transfer* on

page 224 for further details.

[Conf] Used to establish a 3-way call, for further details.

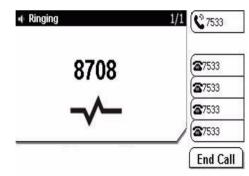
[End Call] Used to disconnect the call. Your station returns to idle.

See *Ending Calls* on page 32 for further details.

Placing a Call:

You placed a call to station 8708.

Station 8708 has not yet answered.

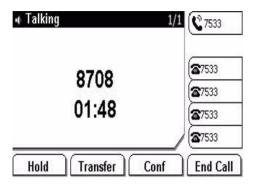


During the call, the elapsed time is displayed on the screen.

During a Call:

You called station 8708.

You have been conversing for 1 minute and 48 seconds.



Response messages during calling states

During and after you place a call, you may be offered any one of the following relevant display messages options. These messages are listed in *Table 6*. The response messages indicate the current condition of this request. The status code values are divided into six general categories. Most messages are for system managers and technicians and will not be seen during normal operation. If a message returns frequently notify system manager.

Table 6: SIP Phone Response Messages

Status Code	Response Type	Description	
100—199	Provisional Informational	The result of the call cannot be determined because the call process did not finish yet. • 100 Trying • 180 Ringing • 181 Call is being forwarded • 182 Queued • 183 Session progress	
200—299	Succesful	The call was processed successfully and accepted. • 200 OK • 202 Accepted	
300—399	Redirected	202 Accepted The call must be redirected to be completed sucessfully. You are prompted to redirect the call to another location or use an alternative service. 300 Multiple choices 301 Moved permanently 302 Moved temporarily 305 Use proxy 380 Alternative service	

Table 6: SIP Phone Response Messages

Status Code	Response Type	Description
	Failure	The call was not processed successfully and was therfore rejected by the switch. Try another number. • 400 Bad request • 401 Unauthorized: Used only by registrars. Proxys should use proxy authorization 407 • 402 Payment required • 403 Forbidden • 404 Not found: User not found • 405 Method not allowed
		 406 Not acceptable 407 Proxy authentication required 408 Request time-out: Couldn't find the user in time 409 Conflict 410 Gone: The user existed once, but is not available here any more. 411 Length required 413 Request entity too large 414 Request-URI too large 415 Unsupported media type 416 Unsupported URI Scheme 420 Bad Extension: Bad SIP Protocol Extension used, not understood by the server 421 Extension Required

Table 6: SIP Phone Response Messages

Status Code	Response Type	Description	
400—499 (cont.)	Failure	The call was not processed successfully and was therfore rejected by the switch. Try another number. • 480 Temporarily Unavailable • 481 Call/Transaction Does Not Exist • 482 Loop Detected • 483 Too Many Hops • 484 Address Incomplete • 485 Ambiguous • 486 Busy Here • 487 Request Terminated • 488 Not Acceptable Here • 491 Request Pending	
500—599	Switch Error	• 493 Undecipherable: Could not decrypt S/MIME body part You dialed a valid number but the switch failed to complete the call. Try the number again. • 500 Server Internal Error • 501 Not Implemented: The SIP request method is not implemented here • 502 Bad Gateway • 503 Service Unavailable • 504 Gateway/Server Time-out • 505 SIP Version Not Supported: The server does not support this version of the SIP protocol • 513 Message Too Large	

Table 6: SIP Phone Response Messages

Status Code	Response Type	Description
600—699	Global Failure	The call cannot be processed under any circumstances. Try another number. • 600 Busy Everywhere • 603 Decline • 604 Does Not Exist Anywhere
		606 Not Acceptable

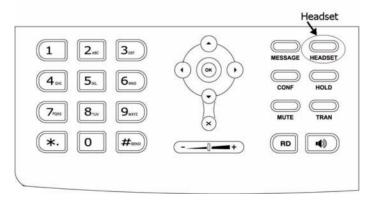
Receiving Calls / Answering Calls

When your phone rings, you may answer using one of the following methods:

- Lift the handset.
- Press [Answer].
- Press the Speaker button.
- Press the flashing preprogrammed line key (see *page 199*).
- When using a headset, press the unlit **HEADSET** fixed key (see figure below).

Note: See also Waiting Calls — Receiving on page 230.

The following soft key features are available during the ring state:



[Answer] Press the Answer soft key to answer the call using your speakerphone.

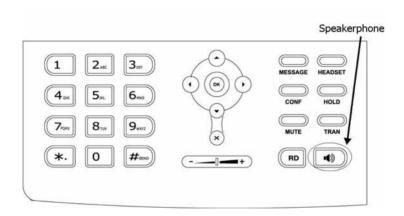
[Forward] Press the Fwd soft key to forward the call to another station.

[Reject] Press the Reject soft key to reject the call.

Ending Calls

After you have finished your conversation, you may end the call and return to idle state using any of the following methods:

- Return the handset to its cradle.
- Press [End Call] to end the call.
- Press the Speakerphone button during a handsfree conversation (see figure below).



Using the Address Book Options

The T328 Executive IP Phone allows you to store, search for, and call contacts in the following address books:

- A Contact List in which you can store a large number of your favorite personal contacts.
- A Black List in which you can store up to 30 numbers. Numbers on this list are prevented from making incoming calls to your station (see *Caller Blocking* on page 121).
- Your company's centralized phone book (see *Contacts Remote Phone Book Page* on page 81 for upload instructions)

You can add, edit, delete and move contacts from one list to another via the phone or via the phone's Web page (see *Contacts - Local Phone Book Page* on page 78 for details).

To search for and call a contact via your phone:

- 1. Press [Directory] and use the navigator keys to scroll to the required list (Contact List or Black List).
- 2. Press [Search].
- 3. Enter a partial string or the full name of the contact (see page 35) by pressing the appropriate dial pad keys.
- 4. Press OK.
- 5. Use the up/down navigator keys to select the required contact and then press [Send] to make the call.

To add a contact via your phone:

- 1. Press [Directory] and use the navigator keys to scroll to the required list (Contact List or Black List).
- 2. Press [Enter] and then [Add] to add a new contact.
- 3. Enter the name of the contact (see *page 35*) by pressing the appropriate dial pad keys.
- 4. Use the up/down navigator keys to scroll between and define the other contact details (Number and Account Line) and then press [Save]. The saving files! Please wait... message is displayed.

To edit a contact via your phone:

- 1. Press [Directory] and use the navigator keys to scroll to the required list (Contact List or Black List).
- 2. Press [Enter] to open the list and use the up/down navigator keys to scroll to the required entry. or
- Press [Search] to search for the contact that you want to edit and press [Ok].
- 3. Press [Option], [Detail] and then [Ok].
- 4. Use the up/down navigator keys to scroll between and edit contact details (Name, Number, and Account Line) and then press [Save]. The saving files! Please wait... message is displayed.

To delete a contact via your phone:

- 1. Press [Directory] and use the navigator keys to scroll to the required list (Contact List or Black List).
- 2. Press [Enter] to open the list and use the up/down navigator keys to scroll to the required entry. or
 - Press [Search] to search for the contact that you want to delete and press [Ok].
- 3. Press [Option], [Delete] and then [Ok]. The Delete Selected? [Cancel] [Ok] warning is displayed.
- 4. Press [0k] to delete the contact.

To move a contact to a different list via your phone:

- 1. Press [Directory] and use the navigator keys to scroll to the required list (Contact List or Black List).
- 2. Press [Enter] to open the list and use the up/down navigator keys to scroll to the required entry. or
 Press [Search] to search for the contact that you want to edit and press [Ok].
- 3. Press [Option], [Move to list] and then [Ok]. The Move selected to list? [Cancel] [Ok] warning is displayed.
- 4. Press [Save].

Entering Alphanumeric characters on the dial pad:

- 1. Press [Add] and use the up/down navigator keys to scroll to the contact's Name or Number display.
- 2. Enter the name or number from the dial pad using the following editing soft keys.
 - Character selector soft key [abc], or [ABC], or [123]:
 Used to define the type of characters that are used to enter the name or number.
 Pressing this soft key once, twice and then again causes it to change cyclically.
 - [Ab3] When this soft key is displayed, all alphanumeric characters can be entered
 - [abc] When this soft key is displayed, lowercase letters can be entered
 - [ABC] When this soft key is displayed, uppercase letters can be entered
 - [123] When this soft key is displayed, numbers can be entered
 - [Delete] Used to delete characters
- 3. Press [Save].

User Accounts

The T328 supports up to six different SIP User Accounts. The first account that is enabled is always the default account that appears on the phone's idle display. Your phone accounts must be configured on-line by your system administrator before you can operate them.

Note: Only Administrators with Admin username and password can enable/disable accounts.

Phone Information Parameters

The T300 Series phone can display its own information parameters via the [Menu] options. These items are read-only options and are available whether or not the phone is connected to a network. Therefore, if the phone is in an unregistered state (indicated by the Disconnect icon), you may access necessary information about the phone in order to troubleshoot and solve your problem.

The IP address which indicates which IP address your phone is currently using is listed with these information parameters. You may use the IP address in the Address bar of your Internet browser, in order to access the phone Web page.

To display the Phone Information Parameters:

- 1. Press [Menu] or the **OK** button and select 1. Status.
- 2. Use the up/down navigator keys to choose the required parameter.

The information parameters are described in *Table 7*.

Table 7: Phone Information Parameters

Parameter	Description	
1. IP Address	Displays the phone's current IP address. Use it to access the phone Web page when your PC is served via the same Network as your phone.	
2. MAC Address	Displays the phone's unique MAC address.	
3. Firmware	Displays the phone's software version. This is useful for the system administrator when trying to troubleshoot the phone.	

Table 7: Phone Information Parameters

Parameter	Description
4. More	Displays the following additional network, phone, and account information:
	1. Network:
	MAC – displays the phone's unique MAC address
	 WAN Type – displays the phone's DHCP status. Your phone can either be connected to a DHCP server, via a static IP address, or via PPPoE mode. The DHCP status can be changed via the phone's Web page.
	WAN IP – displays the phone's WAN IP address
	WAN Subnet – displays the phone's subnet mask IP address
	LAN Type – indicates whether the phone is a bridge or router
	LAN IP – displays the IP address when the phone is defined as a router
	LAN Subnet – displays the subnet mask when the phone is defined as a router
	Gateway – displays the phone's default gateway IP address
	Pri DNS – displays the phone's primary DNS server's IP address
	Sec DNS – displays the phone's secondary DNS server's IP address
	2. Phone:
	Product Name – displays the phone model name
	Hardware – displays the phone's hardware version
	Firmware – displays the phone's software version
	Product ID – displays the phone's manufacture date
	MAC – displays the phone's unique MAC address
	3. Accounts: Indicates the register statusof the phone's six accounts:
	Registered – indicates that the phone is registered properly with its proxy server
	Disabled – indicates that the phone is not registered with its proxy server
	(Empty) – indicates that a SIP account has not been defined

Network Settings

The T300 Series requires IP network settings in order to operate the phone. These settings may be defined in the options provided by this [Menu] item.

Note: These options are usually configured by the System Administrator and should not be changed by the user unless instructed to by qualified technicians.

To change any of your Network Settings (administrators only):

- 1. Press [Menu].
- 2. Use the up/down navigator keys to select 3. Settings and press OK.
- 3. Use the up/down navigator keys to select 2. Advanced Setting and press OK.
- 4. Enter the Admin password and press Confirm.
- 5. Use the up/down navigator keys to select 2. Network and press OK.
- 6. The Network: page displays the following options, (use the navigator keys to scroll and OK to select):
 - WAN Port Option: Allows you to choose between defining a static IP address for your phone or receiving an IP address from the DHCP server:
 - DHCP: Choose DHCP to receive your IP address from the DHCP server.
 - Static IP: Choose Static IP to enter a Static IP address.
 - PPPoE: Choose PPPoE to enter username and password as required by your Internet service provider.
 - LAN Port Option: Define the LAN type for your phone (bridge or router).
 - VLAN Option: Define VLAN parameters for your phone.
 - Webserver Type: Define IP protocols for your phone (HTTP or HTTPS).

Save your changes:

7. Press [Save]. The saving files! Please wait... message is displayed.

Configuring Phone Items via the Web

Your phone's configuration options can be updated via its web page when you browse to your phone's IP address.

To locate your phone's IP Address:

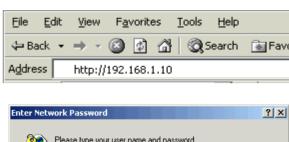
- 1. From your phone's idle screen, press OK.
- 2. The IP Address parameter is displayed on the first line. Write down this number.
- 3. Press [Back] to return to idle.

To browse to your phone's web page:

- 1. Enter your phone's IP address (e.g. http://192.168.1.10) on the address line of your Internet Browser (see above figure).
 - The Enter Network Password window is displayed with your phone's IP address as the Site Name.
- 2. Enter your User Name and Password.
 - User Name (default): user
 - Password (default): user

You can change your password, see *Security - Password Page* on page 85.

3. Click OK.





Status Page

The Status tab page is immediately displayed. This page displays information regarding your phone's Network and Version. See *Table 1* for details.

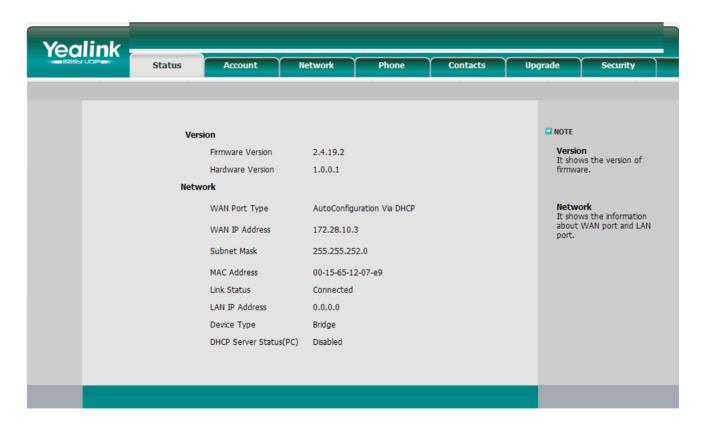


Table 1: Status Page

	Item	Description
Varaian	Firmware Version	Displays the phone's software version
Version	Hardware Version	Displays the phone's hardware version
	WAN Port Type	Displays the IP Mode: DHCP – all IP Addresses are assigned via your organization's Intranet DHCP server (default) Static – the phone's IP Address is static PPPoE – you are connected via your Internet service provider via a
	WAN IP Address	xDSL modem Displays the current IP Address loaded into your phone
	Subnet Mask	Displays the Subnet Mask IP Address
Network	MAC Address	Displays the phone's MAC Address
	Link Status	Displays the user's Registration State: Connected – the phone is registered properly with its proxy server Disconnected – the phone is not connected to its proxy server and cannot complete any calls
	LAN/PC IP Address	Displays the IP address when the phone is defined as a router
	Device Type	Indicates whether the phone is defined as a bridge or router
	DHCP Server Status (PC)	Displays the phone's DHCP status

Click any of the other IP Phone page tabs in order to view or update their parameters:

Tab Page Name	See Page
Account Page	44
Network Page	46
Phone - Preference Page	47
Phone - Features Page	51
Phone - EXT. Key Page	62
Phone - Voice Page	65
Phone - Ring Page	68
Phone - Tones Page	70
Phone - Dial Plan Page	71
Phone - SMS Page	77
Contacts - Local Phone Book Page	78
Contacts - Remote Phone Book Page	81
Upgrade - Basic Page	82
Upgrade - Advanced Page	84
Security - Password Page	85
Security - Trusted Certificates Page	87
Security - Trusted Certificates Page	89

Account Page

Use this page to change account parameters via the phone web page.

Table 2 lists the different Account items. After you have finished updating this page, click:

- **Confirm** to save your changes *or*
- Cancel to cancel changes and revert to the old settings.

Note: A confirmation tone heard on the phone indicates that the change has taken effect.

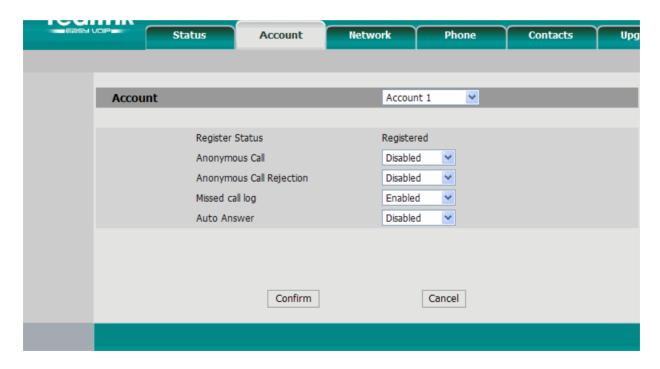


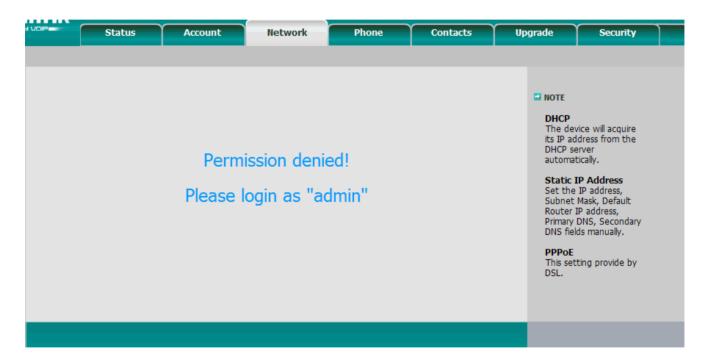
Table 2: Account Page

Item		Description
Account		Select the account for which you want to change settings
		Displays the selected account's registration status: • Registering – the account is registered properly with its proxy server • Unknown: – the account is not registered or defined
	Anonymous Call	Enable/disable hiding your caller ANI for outgoing calls
Account	Anonymous Call Rejection	Enable/disable call rejection for incoming calls from callers that do not reveal their caller ANI

CAUTION! Leaving your phone while Auto Answer is activated will cause your station to answer an incoming call. All conversations in the room can be heard. A trunk call trapped in Auto Answer could lock up the trunk until released by the system.

Network Page

Note: Only Administrators with Admin username and password can gain access to the Network page. Administrators can refer to the T300 Series Installation, Administration and Hardware Reference Manual Manual for details about how to configure IP network parameters.



Phone - Preference Page

Use this page to define phone preferences for your phone.

Table 4 lists the different Phone Preference items. After you have finished updating this page, click:

- **Confirm** to save and activate your changes *or*
- Cancel to cancel changes and revert to old settings.

CAUTION! Phone parameters have already been optimized for your phone. Please check with your IT network manager before changing any of the settings; otherwise, your phone might not operate correctly.

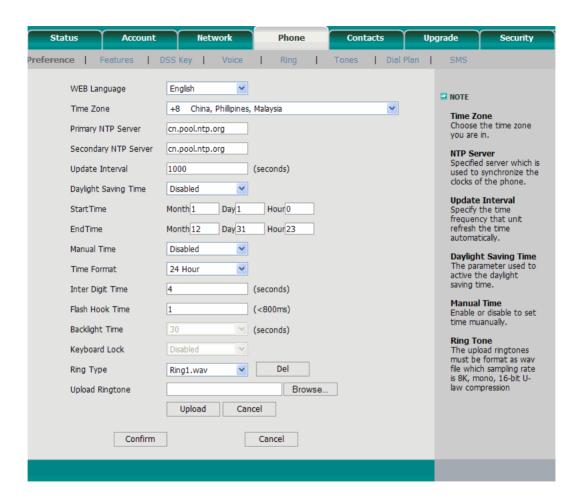


Table 4: Phone - Preference Page

Item		Description
	Language	Used to define the language of the phone's web pages
	Time Zone	Defines the time zone relative to GMT
		You can adjust the GMT time zone for your phone, if it is different from the time zone defined for the Coral system. Adjust your phone's time zone settings if you use time-related Coral features, such as the Keyset Idle Display Clock, Wakeup, Reminder, and Call Log features are used. In these cases the phone clock is automatically adjusted to follow the localized time definitions.
	Primary NTP Server	The primary NTP server according to which time is set for your phone
Preference	Secondary NTP Server	The secondary NTP server according to which time is set for your phone
	Update Interval	Used to specify the time frequency (in seconds) that the phone refreshes the time automatically
	Daylight Saving Time	Enable/disable Daylight Savings Time
	Start Time	Month / Day / Hour of DST activation
	End Time	Month / Day / Hour of DST termination
	Manual Time	Enable/disable setting time manually from the phone
	Inter Digit Time	The number of seconds between digits before the call attempt times out

Table 4: Phone - Preference Page

Item		Description
F	Flash Hook Time	Defines the length of time before the hook flash indicates a time-out (or call disconnect).
В	Backlight Time	Disabled
L	CD Contrast	Disabled
K	Keyboard Lock	Disabled (accessible to administrators only)
R	Ring Type	Defines the tone type sound. Click Del to delete non-system ringtones.
U	Jpload Ringtone	Browse and upload cusotmized ringtones in .wav format.

Note: Ringtone files must be in 16bits WAV format (via Vlaw Compression), 8K sample rate (monophony). Blank or other special characters cannot be included in the file name.

Phone - Features Page

Use this page to define feature settings for your phone.

Table 5 lists the different Phone Feature items. After you have finished updating this page, click:

- **Confirm** to save and activate your changes *or*
- Cancel to cancel changes and revert to old settings

CAUTION! Phone parameters have already been optimized for your phone. Please check with your IT network manager before changing any of the settings; otherwise, your phone might not operate correctly.

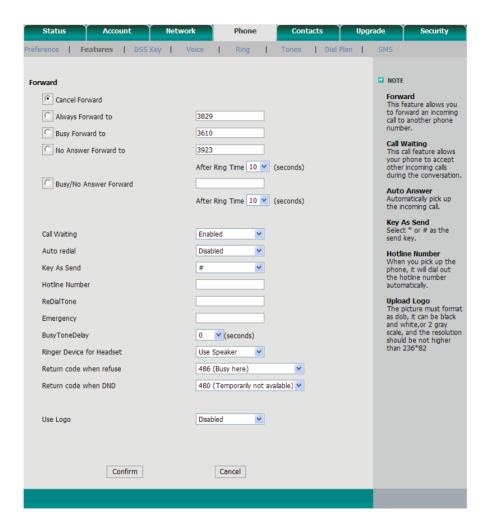


Table 5: Phone - Features Page

Item		Description
	Cancel Forward	Deactivates call forwarding (default)
		It is recommended to use Coral Forward feature codes. See <i>Call Forward</i> on page 111.
	Always Forward to	Forwards all calls to the number entered in adjacent field
Forward (Features)	Busy Forward to	When busy, forwards calls to number entered in adjacent field
	No Answer Forward to	When not answered after time defined in After Ring Time (seconds) field, forwards all calls to number entered in adjacent field
	After Ring Time	Defines the time interval before forwarding a call when the No Answer Forward to option is selected
	Busy/No Answer Forward	When busy or not answered after time defined in After Ring Time (seconds) field, forwards all calls to number entered in adjacent field
	After Ring Time	Defines the time interval before forwarding a call when the Busy/No Answer Forward option is selected
(Other) Features	Call Waiting	Used to enable/disable Call Waiting
		It is recommended to leave this option enabled (default).
	Auto Redial	Used to enable/disable Auto Redial. When enabled, the system automatically redials the unanswered destination.
	Auto redial interval(1~300s)	When Auto Redial is enabled, the duration of each redial attempt

Table 5: Phone - Features Page

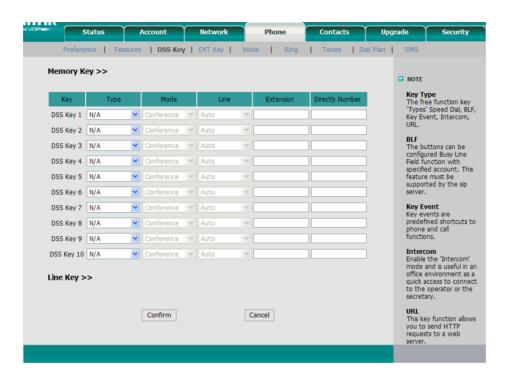
Item		Description
	Auto redial times(1~300)	When Auto Redial is enabled, the number of redial attempts
	Key As Send	Select the character to immediately send digits when dialing
		(If Disabled is selected then Send can only be performed by pressing [Send] or OK)
Other Features (cont.)	Hotline Number	Immediately calls upon lifting the handset or pressing the Speakerphone button the number entered in this field
	ReDialTone	TBD
	Emergency	TBD
	BusyToneDelay	TBD
	Ringer Device for Headset	Select the ring method when in Headset mode: • Use Speaker – to hear the ring through the speaker
		Use Headset – to hear the ring tone at the headset
	Use Logo	Enable/disable Upload Logo field. When enabled, click Browse to look for the logo file you want to upload and then click Upload .
		Contact your system administrator for your companys logo file in .dob format.

Phone - DSS Key Page

Use this page to define DSS (Line and Memory) keys for your phone. Line keys can be used for line selection, speed dial, , or feature (KeyEvent) programmed keys. Memory keys can be defined with the same options, as well as used for BLF, and Share Line keys. Click an item to open its dedicated page.

Table 7 lists the different Phone DSS (Memory and Line) Key items. After you have finished updating this page, click:

- Confirm to save and activate your changes or
- Cancel to cancel changes and revert to old settings.



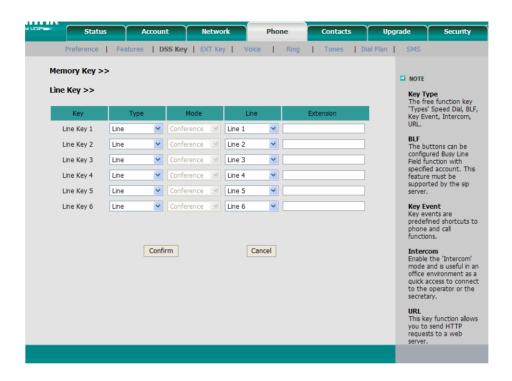


Table 6: Phone - DSS (Memory and Line) Key Page

Item		Description
	Туре	Select the type of button for the required memory key (1 through 10):
		• N/A
		• BLF
		• Line
Memory Key		Speed Dial
		KeyEvent
		Intercom (for future use)
		URL (for future use)
		Share Line

Table 6: Phone - DSS (Memory and Line) Key Page

Item	Description
Mode	Select the feature for the required memory key (1 through 10):
	(Only available when the Type selected is KeyEvent)
	Conference
	Forward
	Transfer
	• Hold
	• DND
	Redial
	Call Return
	• Pickup
	Call Park
	Group Listening
	SMS (for future use)
	Voice Mail
	• Custom
	Public Hold
	Private Hold
Line	Select the Account for the required memory key (1 through 10).
Extension	Enter the corresponding internal dial number in this field (not applicable if Line was selected as the Type).
Directly Number	If BLF was selected as the Type, enter the corresponding external dial number in this field.

Table 6: Phone - DSS (Memory and Line) Key Page

Ite	em	Description
Line Key	Type Mode	Select the type of button for the required line key (1 through 6): Line Speed Dial KeyEvent Intercom (for future use) Select the feature for the required line key (1 through 6): (Only available when the Type selected is KeyEvent) Conference Forward Transfer Hold DND Redial Call Return
Line Key		• Hold
		ConferenceForward
		• DND
		• Call Park
		 Group Listening SMS (for future use)
		Voice Mail
		• Custom

Table 6: Phone - DSS (Memory and Line) Key Page

Item		Description
	Line	Select the Account for the required line key (1 through 6).
		(Auto indicates all accounts)
	Extension	Enter the corresponding internal dial number in this field (not applicable if Line was selected as the Type).

Phone - EXT. Key Page

If you phone is equipped with an expansion module, use this page to define extension keys for your phone. These keys can be used for BLF, speed dial, Share Line, or feature (KeyEvent) programmed keys.

Table 7 lists the different Phone - EXT. Key items. After you have finished updating this page, click:

- Confirm to save and activate your changes or
- Cancel to cancel changes and revert to old settings.

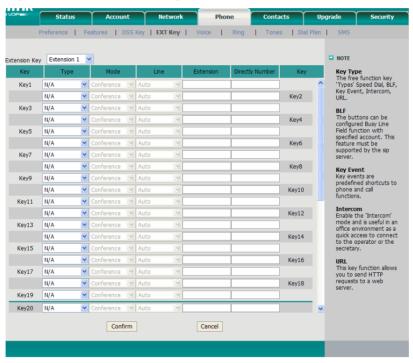


Table 7: Phone - EXT. Key Page

Item		Description
	Extension Key	If your phone is equipped with more than one expansion module, select the required module.
	Туре	Select the type of button for the required extension key (1 through 38): N/A BLF
EXT Key		Speed DialKeyEvent
		Intercom (for future use)
		URL (for future use)Share Line

Table 7: Phone - EXT. Key Page

Item	Description
Mode	Select the feature for the required extension key (1 through 38):
	(Only available when the Type selected is KeyEvent)
	Conference
	Forward
	Transfer
	• Hold
	• DND
	Redial
	Call Return
	Group Pickup
	Call Park
	Group Listening
	SMS (for future use)
	Voice Mail
	Custom
	Public Hold
	Private Hold
Line	Select the Account for the required extension key (1 through 6).
	(Auto indicates all accounts)
Extension	Enter the corresponding internal dial number in this field.
Directly Number	If BLF was selected as the Type, enter the corresponding external dial number in this field

Phone - Voice Page

Use this page to define echo cancellation and jitter buffer settings for your phone.

Table 8 lists the different Phone Voice items. After you have finished updating this page, click:

- Confirm to save and activate your changes or
- Cancel to cancel changes and revert to old settings.

CAUTION! Phone parameters have already been optimized for your phone. Please check with your IT network manager before changing any of the settings; otherwise, your phone might not operate correctly.

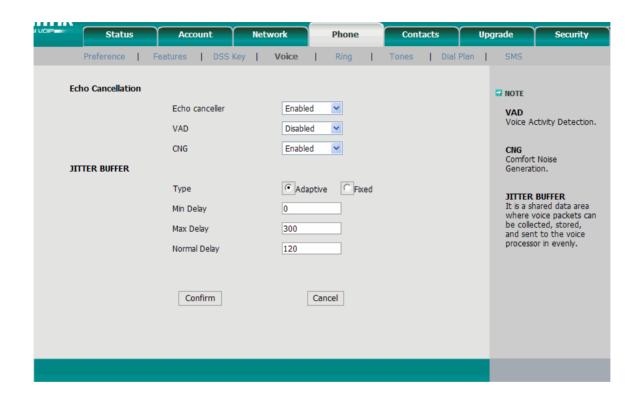


Table 8: Phone - Voice Page

Iter	n	Description
Echo canceller		Used to enable/disable echo cancel.
		This is useful for situations where packet delay is significant.
	VAD	Used to enable/disable Voice Activity Detection.
Echo Cancellation		When enabled, does not allow the phone to transmit packets without voice, thereby saving bandwidth.
	CNG	Used to enable/disable Comfort Noise Generator.
		When enabled, generates moderate background noise during silence (similar to sidetone).
	Туре	Select the jitter buffer type:
		Adaptive – the jitter buffer can grow in size to accomodate high latency issues per RTP stream (default)
JITTER BUFFER		Fixed – the size of the jitter buffer remains the same throughout any Real Time Protocol (RTP) session
	Min Delay	The minimum jitter buffer delay in milliseconds (default: 0 ms)
	Max Delay	The maximum jitter buffer delay in milliseconds (default: 300 ms)
	Normal Delay	The nominal jitter buffer delay in milliseconds (default: 120 ms)

Phone - Ring Page

Use this page to define ring settings (Internal, External, and Voice Page) for your phone.

Table 9 lists the different Phone Ring items. After you have finished updating this page, click:

- Confirm to save and activate your changes or
- Cancel to cancel changes and revert to old settings.

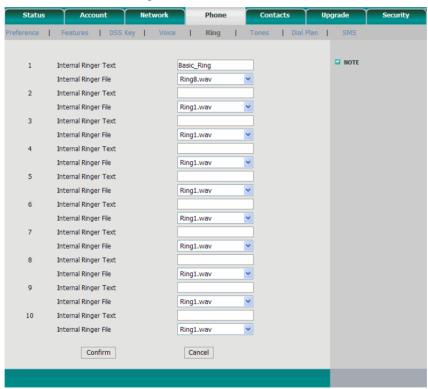


Table 9: Phone - Ring Page

Item		Description
Ring	Internal Ringer Text	Enter the name of the customized ring tone
	Internal Ringer File	Select the Ringer file to associate with the ring tone

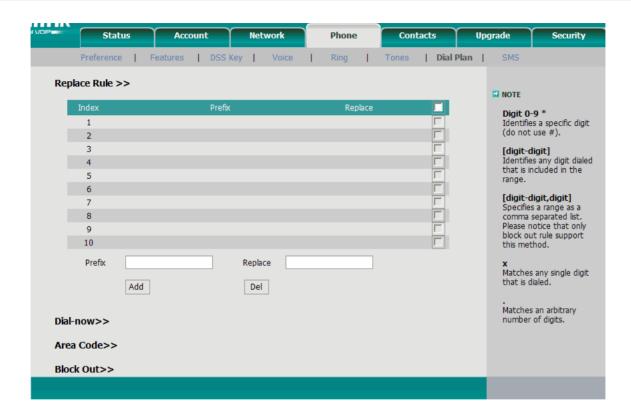
Phone - Tones Page	
This page is for future use.	

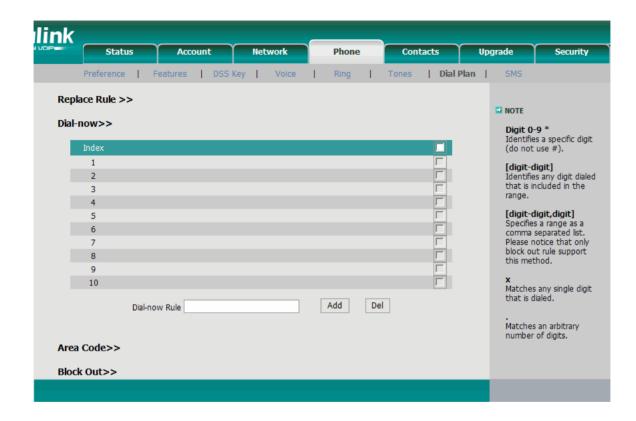
Phone - Dial Plan Page

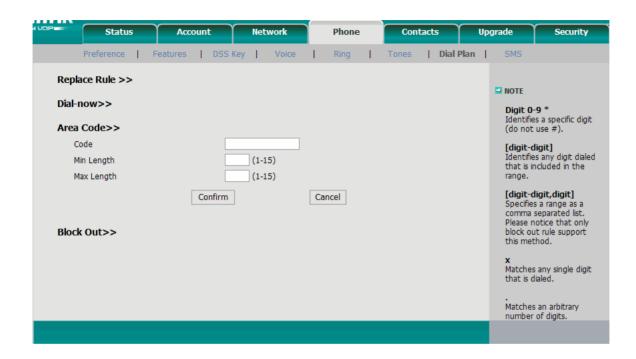
Use this page to define dial plan and other dial related items for your phone. Click an item to open its dedicated page.

Table 11 lists the different Phone Dial Plan items. After you have finished updating this page, click:

- Add to add a new item to a list
- **Del** to delete an item from a list
- **Confirm** to save and activate your changes (**Area Code** item only)
- Cancel to cancel changes and revert to old settings (Area Code item only)







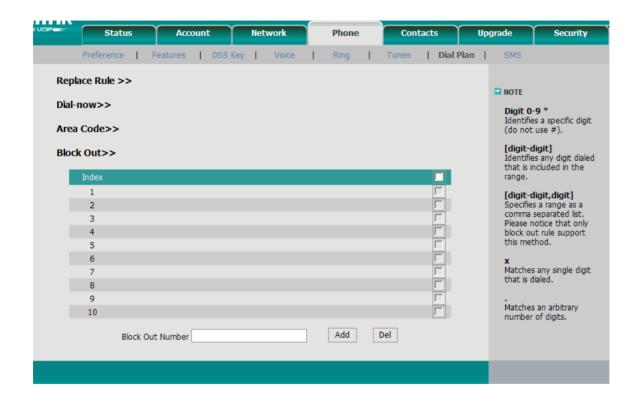
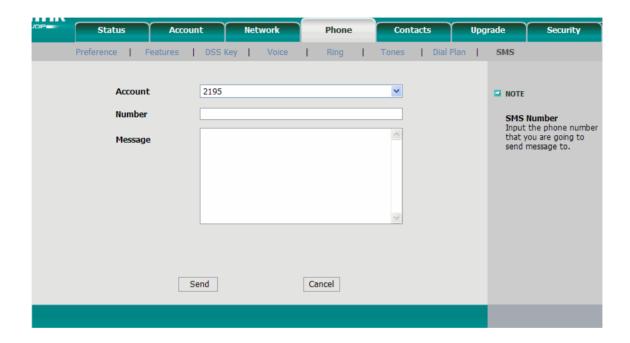


Table 11: Phone - Dial Plan Page

Ite	em	Description
Replace Rule	Prefix	Enter the prefix you want to use when dialing numbers that begin with the replace digits
	Replace	Enter the digits that you want to be replaced by the prefix
Dial-now	Dial-now Rule	Enter the phone number for which you want to immediately send digits when dialing (without having to press [Send] or OK), and then click Add
	Code	Enter the area code you want to be included in the Send block when dialing numbers within this area code
Area Code	Min Length	The minimum number of digits in the Send block (1)
	Max Length	The total number of digits in the Send block (including the area code)
Block Out	Block Out Number	Enter the phone number for which you want to block outgoing calls from your phone, and then click Add .
Block Out		The "Forbidden Number" message is displayed on your phone when attempting to dial these numbers.

Phone - SMS Page

This page is for future use.



Contacts - Local Phone Book Page

Use this page to define your contacts and to black list numbers for which you do not want to receive incoming calls.

Entering Phone Book items from the web page is quicker and easier than entering the same items from your phone. Each web page shows 10 entries per page. Click **Next** or **Prev** to move between the pages.

Table 12 lists the different Contacts - Local Phone Book items. Click:

- Move To BlackList to move the selected item or items from the Contact List to the Black List
- Move To Contact to move the selected item or items from the Black List to the Contact List
- Del to delete the selected item or items for the Contact List or Black List
- Add to add a new contact
- Modify to modify details of the select contact

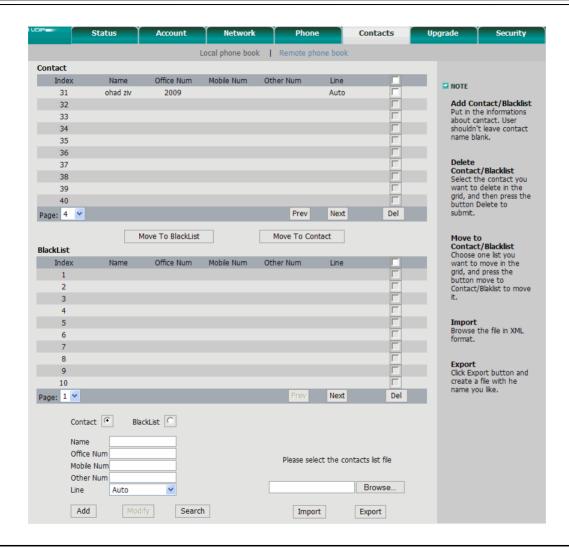


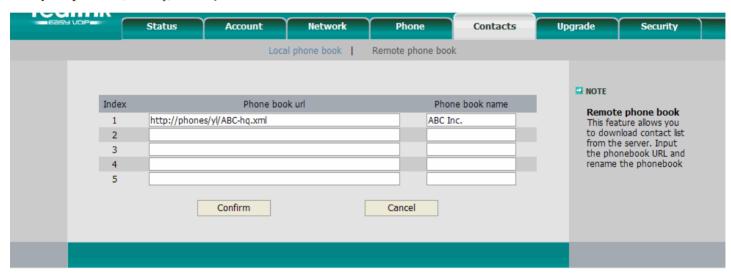
Table 12: Contacts - Local Phone Book

Item		Description
	Name	Enter a name for the contact
Phone Book		The name entered in this field is displayed for incoming calls from this entry.
Entry	Office Num	Enter the office extension number for this entry
Per Contact or	Mobile Num	Enter the mobile phone number for this entry
Blacklist (select relevant option)	Other Number	Enter another dial number for this entry (such as home or emergency number)
	Line	Choose an account for this entry (Auto indicates all accounts)
	Browse	Browse to the contacts file you want to import.
Import / Export		The file must be be in xml format.
Contact List	Import	Used to import the contacts file
	Export	Used to export the contacts file

Contacts - Remote Phone Book Page

Use this page to upload your company's centralized phone book to your phone. This phone book can store up to 500 contact entries.

This phone book is normally put on your company's HTTP server according to the provided xml template. Enter the http address in the **Phone Book URL** field and the name of the phone book in the **Phone Book Name** field and click **Confirm** to upload the phone book to your phone. Upon phone reinitialization the company phone book will appear under your phone's [Directory] soft key.



Upgrade - Basic Page

Use this page to upgrade your phone's firmware software versions via a remote TFTP or FTP server. The software files are downloaded directly to the phone via the web page.

You can also use this page to re-initialize the phone whenever necessary, by clicking **Reboot**.

CAUTION! Upgrading your phone incorrectly might cause permanent damage to the phone. Please check with your IT network manager before upgrading your phone's software.

Table 13 lists the different Upgrade - Basic items.

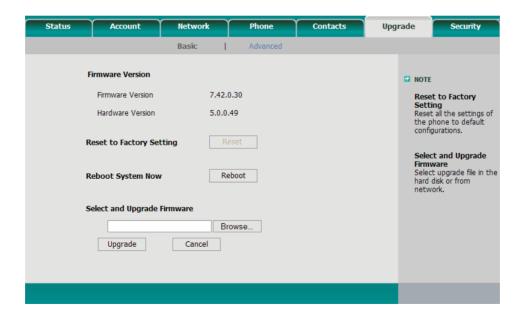


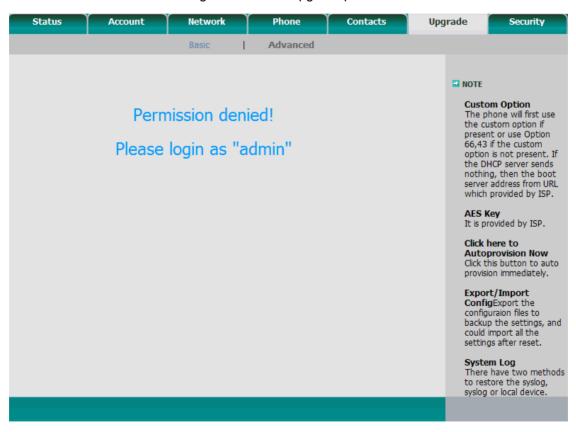
Table 13: Upgrade - Basic Page

	Item	Description
	Reset to Factory Settings	Used to reset the phone to its factory set default values.
	Settings	(Disabled - only Administrators can reset your phone.)
	Reboot System Now	Used to re-initialize the phone whenever necessary.
Basic		Caution : Do not power off during reboot as this may damage the flash memory.
	Browse	Used to select the latest firmware file
	Upgrade	Used to upload the latest firmware file.
		Caution: Do not power off when upgrading.

Upgrade - Advanced Page

Note: Only Administrators with Admin username and password can gain access to the Upgrade - Advanced page.

Administrators can refer to the T300 Series Installation, Administration and Hardware Reference Manual Manual for details about how to configure advanced upgrade parameters.



Security - Password Page

Use this page to change the password that you use for logging into your phone web page.

Table 14 lists the different Security - Password items. After you have finished updating this page, click:

- **Confirm** to save and activate your changes *or*
- Cancel to cancel changes and revert to old settings.

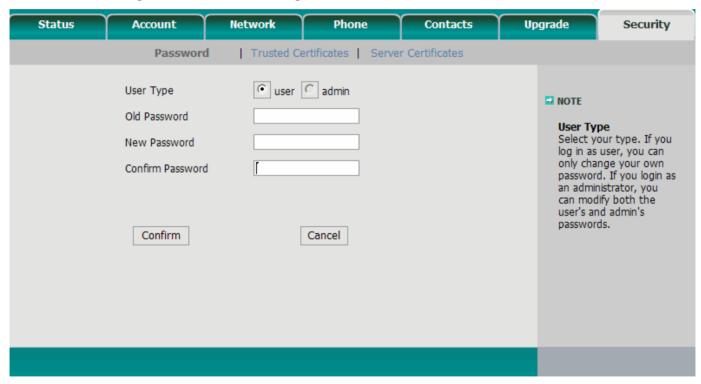


Table 14: Security - Password Page

Iter	n	Description
	User Type	Displays your user type (user)
Password	Old Password	Enter your current password
	New Password	Enter your new password
	Confirm Password	reenter your new password

Security - Trusted Certificates Page

Use this page to import trusted certificate files (.cer).

Table 15 lists the different Security - Trusted Certificates items.

After you have finished updating this page, click Confirm.

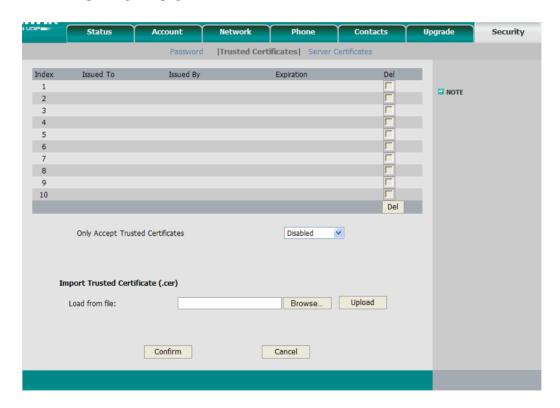


Table 15: Security - Trusted Certificates Page

Item		Description
Trusted Certificates	Only Accept Trusted Certificates	Used to enable/disable connecting parties with trusted certificates only.
	Browse	Used to select the trusted certificate (.cer) file
	Upload	Used to upload the trusted certificate file

Security - Trusted Certificates Page

Use this page to upload server certificate files.

Table 16 lists the different Security - Server Certificates items.

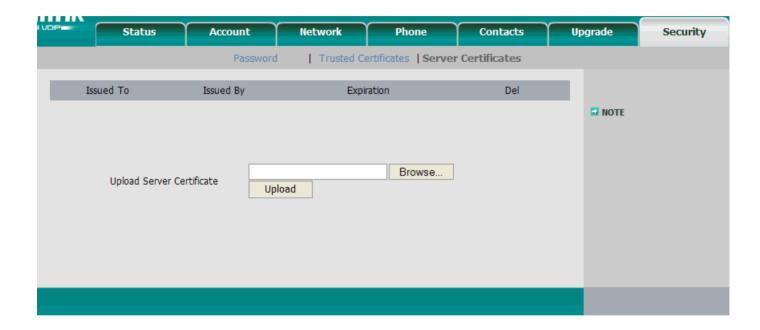


Table 16: Security - Server Certificates Page

Item		Description
Upload Server Certificate	Browse	Used to select the server certificate file
	Upload	Used to upload the server certificate file

Station Features

The following pages list the features that are available from your phone.

Some features are restricted by Class of Service (COS), might require further Coral programming, or require a later Coral software version. If a feature is restricted by COS, then a **COS Restricted** message is displayed on your phone and you will not be able to activate the feature.

Ask your system administrator for a list of the specific features installed.

This section is organized alphabetically, on a feature-by-feature basis.

When your company is equipped with a Call Accounting System, call statistics are printed through the Station Message Detailed Records (SMDR) report. The Call Accounting System is defined system-wide and among the various types of statistics that the report gives is cost monitoring or pulse metering, which can be assigned to a particular client account number. The printout includes the call's date and time. When activated, the Account Code is useful in facilitating billing by individuals, regardless of the phone used to call, or by client account.

To activate Account Code from idle:

Dial the entire procedure in a single block sequence.

- 1. Dial Account feature code #1990.
- 2. Dial the account number.
- 3. Dial external line code. (Last Number Redial code or Speed Library number can also be used.)
- 4. Dial outside number.
- 5. Press OK or [Send].

Note: Depending upon your system definition, up to 16 digits are available for Account Numbers.

Account Code (Forced)

Forced Account Code procedures from idle:

To make external calls:

Dial the entire procedure in a single block sequence.

- 1. Dial external line code.
- 2. Dial account number.
- 3. Dial external number.
- 4. Press OK or [Send].

To redial the last number:

Dial the entire procedure in a single block sequence.

- 1. Dial feature code #143.
- 2. Dial account number.
- 3. Press OK or [Send].

To dial a Speed Dial Public or Private Library Number:

Dial the entire procedure in a single block sequence.

- 1. Dial a Speed Call library number.
- 2. Dial account number.
- 3. Press OK or [Send].
- Note: If you dial a wrong account number when VFAC is installed in your system, a reorder tone is heard followed by disconnect.

ACD & UCD Groups

An ACD/UCD group is a number of stations operating together for the purpose of automatic call distribution.

The ACD/UCD groups form the building blocks of modern call centers. The Automatic/Uniform Call Distribution Systems improve incoming call handling by queuing and routing callers. They are used in businesses handling a large volume of incoming calls. ACD/UCD systems prevent sending a busy tone to incoming callers. A recording encourages callers to wait rather than ring elsewhere.

The incoming calls are distributed among a group of agents. Agents can log in or out of the group. When all lines are in use, an announcement plays for callers waiting in queue. If the queue is full, calls are routed to a predetermined phone number.

Calls incoming to an ACD/UCD group are answered by free agents, according to system-wide defined rules. The most common ACD rule enables the longest waiting call to be answered by the agent who has been waiting for a call for the longest period of time. UCD groups do not provide call distribution to the longest waiting staff. The UCD system automatically delivers each incoming call to the next available agent.

The following ACD/UCD features are available:

FEATURE	PAGE
LOAD ID - FOR ACD GROUP	95
LOG-IN/OUT - FOR A SINGLE ACD GROUP	96
PRIMARY LOG-IN - FOR ACD GROUP	97
RELEASE/RESUME FROM ALL GROUPS	98
RELEASE/RESUME FROM A UCD GROUP	99
WRAP-UP CODE - FOR ACD GROUP	100
WRAP-UP TIME ON/OFF	101

This feature allows the system to identify an ACD group agent when the agent joins the system for the first time during a session. Your ID number remains in the system as long as you are still logged into at least one ACD group. However, once you have logged out of the last group your ID number is deleted from the system. You are required to reload the ID in order to re-enter the ACD group.

To activate Load ID:

- 1. Dial Load ID feature code #1973.
- 2. Dial your ID number (four digits).
- 3. Press OK or [Send].
- 4. Listen for the confirmation tone.
- 5. Press SPKR to hang up.
- Note: Only one ID number is allowed per station. Any additional Load ID replaces the current one. The ID number can be changed as many times as needed.

This feature is used when an ACD group member joins or leaves an ACD group. A user can simultaneously be a member of numerous ACD groups.

To Log-In to a single group:

Dial the entire procedure in a single block sequence.

- 1. Dial Log-In/Out feature code #1974.
- 2. Dial your ACD group number.
- 3. Dial activation code ✓.
- 4. Press OK or [Send].
- 5. Listen for the confirmation tone.
- 6. Press SPKR to hang up.

To Log-Out from a single group:

- 1. Dial Log-In/Out feature code #1974.
- 2. Dial your ACD group number.
- 3. Dial cancellation code x.
- 4. Press OK or [Send].
- 5. Listen for the confirmation tone.
- 6. Press SPKR to hang up.
- Notes: 1) When logging in or out from additional groups, the above procedures are repeated as many times as needed.
 - 2) In some groups, in order to log in, you must first have defined an ID number (see page 95).
 - 3) If you log-out from your primary group using this feature code, you must also log-out as primary, so the group is no longer marked as your primary (see *page 97*).

This feature allows defining one of your ACD groups as having priority over other groups of which you are a member. Once you have logged in to your primary group, waiting calls are always routed to you from this group first. Only when no more calls are waiting on the primary group queue, do you receive calls from your other groups.

Note: If no group is defined as primary or if log-out is defined for the primary group, then the first group you logged into is defined as primary by system.

To Log-In to the Primary Group:

Dial the entire procedure in a single block sequence.

- 1. Dial Primary Log-In feature code #1442.
- 2. Dial your ACD group number.
- 3. Dial activation code ✓.
- 4. Press OK or [Send].
- 5. Listen for the confirmation tone.
- 6. Press SPKR to hang up.
- Notes: 1) Some groups might require you to define an ID number before logging in to the group (see page 95).
 - 2) Only one group can be marked as primary. When you log in again on a different group as primary, the previous primary log-in is overridden.
 - 3) Upon logging in to mark a group as primary, you are also logged in as a member of the group (see page 96).

To Log-Out from the Primary Group:

- 1. The procedure is the same as logging out from a single group (see previous page), except that the primary ACD group number is entered.
- Note: After logging out so the group is no longer marked as primary, you must remain logged in as a member of the group (see page 96).

ACD & UCD Groups: Release/Resume from All Groups

#1975

You can temporarily release yourself from all of the ACD/UCD groups of which you are a member. This feature also allows you to resume connections with the ACD/UCD groups from which you released yourself.

To release from all ACD/UCD groups:

Dial the entire procedure in a single block sequence.

- 1. Dial feature code #1975.
- 2. Dial activation code ✓.
- 3. Press OK or [Send].
- 4. Listen for the confirmation tone.
- 5. Press SPKR to hang up.

To resume connection with all ACD/UCD groups:

- 1. Dial feature code #1975.
- 2. Dial cancellation code x.
- 3. Press OK or [Send].
- 4. Listen for the confirmation tone.
- 5. Press SPKR to hang up.

ACD & UCD Groups: Release/Resume from a UCD Group

#1991

When your station is a member of a UCD group you can temporarily exit the UCD group and then rejoin when required.

To leave a single UCD Group:

Dial the entire procedure in a single block sequence.

- 1. Dial Release/Resume UCD Group feature code #1991.
- 2. Dial your UCD Group number.
- 3. Dial activation code ✓.
- 4. Press OK or [Send].
- 5. Listen for the confirmation tone.
- 6. Press SPKR to hang up.

To return to a single UCD Group:

- 1. Dial Release/Resume UCD Group feature code #1991.
- 2. Dial your UCD Group number.
- 3. Dial cancellation code x.
- 4. Press OK or [Send].
- 5. Listen for the confirmation tone.
- 6. Press SPKR to hang up.

After an ACD incoming call has been completed, information about the call can be sent to the Call Center. This information provides the option of categorizing each call. The types of information that can be sent to the Call Center and the relevant codes are defined system-wide.

To activate the Wrap-Up Code:

Dial the entire procedure in a single block sequence.

- 1. After the ACD call is completed, hang up.
- 2. Dial Wrap-Up feature code #1977.
- 3. Dial the required wrap-up code (four digits).
- 4. Press OK or [Send].
- 5. Listen for the confirmation tone.
- 6. Press SPKR to hang up.

Use this table to create a list of Wrap Up Codes and their description (See your supervisor for a list of codes).

Wrap-up Code			Description

Wrap-Up time provides an idle ACD/UCD group member with a time-out period between consecutive ACD/UCD calls. The time-out period is determined for each group, system-wide. This feature allows an agent to utilize the Wrap-Up code without interfering with outside calls.

To activate Wrap-Up Time:

Dial the entire procedure in a single block sequence.

- 1. Dial Wrap-Up Time feature code #1976.
- 2. Dial activation code ✓.
- 3. Press OK or [Send].
- 4. Listen for the confirmation tone.
- 5. Press SPKR to hang up.

To cancel Wrap-Up Time:

- 1. Dial Wrap-Up Time feature code #1976.
- 2. Dial cancellation code x.
- 3. Press OK or [Send].
- 4. Listen for the confirmation tone.
- 5. Press SPKR to hang up.

Activation Code #11, #*1, or *1

Use the Activation code as required when programming features.

The following symbol in this guide indicates an activation code: \checkmark

Note: The activation code might vary from system to system. Consult with your system administrator for the code used in your system.

You can hide your caller ANI when making outgoing calls. Similarly, you can reject incoming calls from callers that do not reveal their caller ANI.

Note: The system administrator must also configure and enable this feature on the phone's Call Agent.

To enable/disable Anonymous Calls:

- 1. Press [Menu] and use the navigator keys to scroll to Anonymous Call (2. Features -> 6. Anonymous Call).
- 2. Use [Switch] or the right/left navigator keys to select the account number you want to associate with this button.
- 3. Use the down navigator key to select 2. Anonymous Call:.
- 4. Use [Switch] or the right/left navigator keys to scroll to the required option.
- 5. Press OK or [Save] to save your changes.

To enable/disable Anonymous Calls Rejection:

- 1. Press [Menu] and use the navigator keys to scroll to Anonymous Call (2. Features -> 6. Anonymous Call).
- 2. Use [Switch] or the right/left navigator keys to select the account number you want to associate with this button.
- 3. Use the down navigator key to select 3. Anonymous Call Rejection:.
- 4. Use [Switch] or the right/left navigator keys to scroll to the required option.
- 5. Press OK or [Save] to save your changes.

Answering Calls

The following features are available: •

- Night Answer (Central Bell/UNA Pickup) on page 185
- Pickup: Group, Directed on page 196
- To answer a Reminder ring: on page 211
- To answer a Wakeup Call: on page 231
- Waiting Calls Receiving on page 230
- When your phone rings (destination station now idle): on page 122

The system can repeatedly dial busy numbers. The system will redial until the phone rings or up to a number of attempts defined, before the number is erased from the scanner list.

The following message appears on your phone's display when dialing a busy number when Auto Redial is activated:



Click **OK** to begin **Auto Redial**.



Auto Redial

To activate Auto Redial:

- 1. Press [Menu] and use the navigator keys to scroll to Auto Redial Setting (2. Features -> 7. Auto Redial Setting).
- 2. Use [Switch] or the right/left navigator keys to select the **Enable** option.
- 3. Use the down navigator key to select 2. Redial Interval:.
- 4. Enter the duration between redial attempts (1-300 seconds) from the dial pad. Use [Del] to delete.
- 5. Use the down navigator key to select 3. Redial Times:.
- 6. Enter the number of redial attempts (1-300) from the dial pad. Use [Del] to delete.
- 7. Press OK or [Save] to save your changes.

Boss Groups

A Boss Group is a number of stations operating together in which the individual stations might or might not simultaneously ring, as defined by the system per Boss Group. Arriving calls can be answered by any group member. Any keyset (FlexSet, DKT, T207M, T208M, T207M/NP, T208M/BL, T322, and T328) group member can join a conversation; however, only one additional member can join, when the original group member is not in privacy mode.

Calls arriving at your Boss Group can be forwarded, according to certain criteria, to ring at various destinations. The system can distinguish between calls arriving from an internal or external source when forwarding. Calls from Internal and External sources can be forwarded to different destinations (see *Internal/External Call Forwarding* on page 114). Possible forward destinations are *operator*, *station/group*, *external number via public and private speed call library*, *DVMS pre-recorded message*, *UNA/central bell*, *group call*, *or network number* (and the Boss Group itself for external calls). (See page 109 for forwarding procedure).

The following Boss Group features are available:

FEATURE	PAGE
CALL FORWARD	108
PRIVACY	110

All Calls: Forwards all incoming Boss Group calls to a selected destination. The destination can call back or return calls to your group, and outgoing calls can still be placed from within the group.

Busy: Forwards incoming Boss Group calls to another destination when your Boss Group lines are all busy.

No Answer: Forwards incoming Boss Group calls to another destination when none of your Boss Group lines has been answered within a system-defined number of rings.

Timed: Forwards incoming Boss Group calls to another destination, for a time period determined by the system. The system-defined time can include up to two separate time periods, for example, between 12:00pm and 12:30pm and between 6:00pm and 6:30pm, your calls can be forwarded to the group secretary. Use the form below to specify the system-defined time periods.

Time Period	From	То
1 st		
2 nd		

Table 1: Boss Group Call Forward Codes

Call Forward	Feature Codes			
Туре	Internal and External Calls	External Calls Only		
All	#168	#17707		
Busy	#167	#17706		
No Answer	#169	#17708		
Timed	#1984	#17709		

Boss Groups Call Forward

To activate Call Forward:

Dial the entire procedure in a single block sequence.

- 1. Dial the appropriate Call Forward feature code (see *Table 1 on page 108*).
- 2. Dial your Boss Group number.
- 3. Dial the destination number where calls are to be forwarded.
- 4. Press OK or [Send].
- 5. Press SPKR to hang up.

To cancel Call Forward:

- 1. Dial required call forwarding feature code (see *Table 1 on page 108*).
- 2. Dial your Boss Group number.
- 3. Dial cancellation code x.
- 4. Press OK or [Send].
- 5. Press SPKR to hang up.
- Note: If you hear the reorder tone, Call Forward is denied at your station (as defined by Class of Service). In order to use this feature, ask the attendant to activate Call Forward for your Boss Group.

Boss Groups: Privacy #186 or #6

Use the Boss Group Privacy feature to prevent other members of your Boss Group from accidentally joining your current conversation.

To activate Privacy for all calls:

Dial the entire procedure in a single block sequence.

- 1. Dial Privacy feature code #186.
- 2. Dial activation code ✓.
- 3. Press OK or [Send].
- 4. Listen for the confirmation tone.
- 5. Press SPKR to hang up.

To cancel Privacy:

- 1. Dial Privacy feature code #186.
- 2. Dial cancellation code x.
- 3. Press OK or [Send].
- 4. Listen for the confirmation tone.
- 5. Press SPKR to hang up.

Call Forward See Table 2

Calls arriving at your station can be forwarded (all, busy, no answer, timed) to ring at various destinations, depending on the state of your terminal. Your telephone distinguishes between calls arriving from an internal or external source when forwarding. Calls from Internal and External sources can be forwarded to different destinations. Possible forward destinations are *operator*, *station/group*, *external number via public and private speed call library*, *DVMS pre-recorded message*, *UNA/central bell*, *group call*, *or network number* (and the station itself for external calls).

Call Forwarding features can be programmed using one of two different methods:

- Coral Feature codes (see *Coral Call Forwarding Options* on page 112)
- Call Forwarding from the phone's Configuration options (see *Call Forwarding Using the Phone's Configuration options* on page *116*)

When any one of these Call Forwarding options are defined using **both** methods, the call forward destination defined by using the Coral Feature codes is used.

Additionally, in order to use the Coral's Call Forward No Answer feature (default dial number: #142 or #147), set the phone's Call Forward No Answer Timer¹ to a larger value than the timer value set in the Coral's Call Forward No Answer Timer².

^{1.} The phone's CF No Answer timer is defined in the online phone parameters— See "After Ring Time" on page 53.

 $^{2. \ \} CF_NO_ANS\ INT/EXT\ in\ the\ Station\ Timers\ branch\ (ST.T)\ of\ the\ Coral\ Program\ Interface,\ ask\ your\ system\ administrator.$

Coral Call Forwarding Options

- **All**: Forwards all your incoming calls to a designated destination. The destination can call back or return calls to your telephone, and you can still place outgoing calls from your telephone.
- **Busy**: Forwards your incoming calls to another destination when your telephone is busy.
- No Answer: Forwards your incoming calls to another destination when you do not answer within a system-wide
 defined period.
- **Busy/No Answer:** Forwards your incoming calls to another destination when your telephone is busy, or when you do not answer within a predefined number of rings.
- **Undefined**: Forwards your incoming calls to another destination when your station is unplugged or when your station has lost its IP Primary Call Agent because of network problems.
- **Timed**: Forwards your incoming calls to another destination, for a time period determined by the system. The system-defined time can include up to two separate time periods. See your system administrator for the time period definitions. For example, between 12:00pm and 12:30pm and between 6:00pm and 6:30pm, calls can be forwarded to the group secretary.

Time Period	From	То
1 st		
2 nd		

Table 2: Coral Call Forward Codes

Coral Call Forward Type	Internal and External Calls	External Calls Only
All	#141 or #8	#17702
Busy	#140	#17701
No Answer ^a	#142	#17703
Busy/No Answer ^a	#147 or #2	#17705
Timed	#1985	#17704
Undefined	#17717	N/A

a. Set the phone's Call Forward No Answer Timer to a larger number than the timer set in the Coral's Call Forward No Answer Timer (CF_NO_ANS INT/EXT) in the Station Timers branch (ST.T) when using this feature. See your system administrator for more details.

Internal/External Call Forwarding

In addition to the different call forwarding options, you can set different call forward destinations based on the incoming call source: external or internal callers, for each forwarding feature (forward all, when busy, on no answer, etc.). The Internal/External Call Forwarding allows:

- Forwarding internal and external calls to the same destination
- · Forwarding internal and external calls to different destinations
- · Forwarding internal calls only, while allowing external calls to continue ringing at your station
- · Forwarding external calls only, while allowing internal calls to continue ringing at your station

For Example, the Call Forward All feature is used to demonstrate the different possibilities:

	Forw	Resultant Call Destination			
Case	Call Forward All (#141) Set To:		Call Forward External (#17702) Set To:	Internal Calls Go To:	External Calls Go To:
1	Feature not set	and	Feature not set	Your own Station	Your own Station
2	Destination X	and	Feature not set	Destination X	Destination X
3	Feature not set	and	Destination Y	Your own Station	Destination Y
4	Destination X	and	Destination Y	Destination X	Destination Y
5	Destination X	and	Destination Y (programmed as Your own Station)	Destination X	Your own Station

Possible destinations for **X** are: operator, station/group, external number via public and private speed call library, DVMS pre-recorded message, UNA/central bell, group call, or network number.

Possible destinations for **Y** are the same as for **X**, plus your own station number, thus facilitating forwarding of internal calls to another destination, while retaining external calls at your own station, as shown in Case 5.

Coral Call Forwarding

To set Coral Call Forward:

Dial the entire procedure in a single block sequence.

- 1. Dial the required Coral Call Forward feature code (see *Table 2 on page 113*).
- 2. Dial the destination number where calls are to be forwarded.
- 3. Press OK or [Send].
- 4. Listen for the confirmation tone.
- 5. Press SPKR to hang up.

To cancel Coral Call Forward:

- 1. Dial the required Coral Call Forward feature code (see *Table 2 on page 113*).
- 2. Dial the cancellation code x.
- 3. Press OK or [Send].
- 4. Listen for the confirmation tone.
- 5. Press SPKR to hang up.
- Note: If you hear a *Reorder Tone*, Call Forward is denied at your station (as defined by Class of Service).

Call Forwarding Using the Phone's Configuration options

You can enable or disable forwarding using your phone's configuration options. When forwarding is enabled, every call that comes in will be forwarded to another phone number, depending on system configuration.

- Note:Although Call Forwarding can be configured via your phone, it is recommended that you use the Coral Call Forwarding features instead (see *Coral Call Forwarding Options* on page *112*). The phone allows you to define any one or all of the following Call Forward types:
- Always Forward: Immediately forwards all incoming calls.
- Busy Forward: Forwards all calls when the phone is in a busy state (i.e. engaged in conversation).
- No Answer Forward: Forwards all calls that have not been answered after this option's *After Ring Time timer* expires.
- Busy / No Answer ForwardBusy/No Answer Fwd: Forwards all calls when the phone is busy and all calls that have not been answered after this option's *After Ring Time timer* expires.
- Cancel Forward: Deactivates all forwarding options.
- Note: The destinations you define for these Call Forward options are all retained while the last option to be saved is the active option. Only one opton can be activated at a time.

To define the phone Call Forward Destination address:

- 1. Press [Menu] and use the navigator keys to scroll to Forward (2. Features -> 1. Forward).
- 2. A list of forward options is displayed. The currently activated option is preceded by a ✓.

 Use the up/down navigator keys to select the required Call Forward option and press OK. (To cancel all forwarding options, select Cancel Forward and then press OK or [Enter] to select.)
- 3. Enter or edit the call forward station destination number. Use [Del] to delete.
- 4. Press OK or [Save] to save your changes and activate the selected Call Forward option.

To program a programmable button with Call Forward:

- 1. Press [Menu].
- 2. Use the navigator keys to scroll to DSS Keys Type (2. Features -> 3. DSS Keys) and press OK or [Enter].
- 3. Press one of the following:
 - 1. Line Keys as DSS Keys to program one of the Line Keys.
 - 2. Memory Keys as DSS Keys to program one of the Memory Keys.
- 4. Use the up/down navigator keys to select the button to be programmed and press OK or [Enter] to select (see figure on page 200 for button numbers):
 - DSS Key 1 corresponds to programmable key labeled 1.
 - DSS Key 2 corresponds to programmable key labeled 2.
 - DSS Key 3 corresponds to programmable key labeled 3.
 - DSS Key 4 corresponds to programmable key labeled 4.
 - DSS Key 5 corresponds to programmable key labeled 5.
 - DSS Key 6 corresponds to programmable key labeled 6.
 - Memory Key 1 corresponds to programmable memory key labeled 1.
 - Memory Key 2 corresponds to programmable memory key labeled 2.
 - **Memory Key 3** corresponds to programmable memory key labeled 3.
 - Memory Key 4 corresponds to programmable memory key labeled 4.
 - Memory Key 5 corresponds to programmable memory key labeled 5.
 - **Memory Key 6** corresponds to programmable memory key labeled 6.
 - Memory Key 7 corresponds to programmable memory key labeled 7.
 - Memory Key 8 corresponds to programmable memory key labeled 8.

- Memory Key 9 corresponds to programmable memory key labeled 9.
- **Memory Key 10** corresponds to programmable memory key labeled 10.
- 5. Use [Switch] or the right/left navigator keys to select Key Event.
- 6. Use the down navigator key to select 2. Key Type:.
- 7. Use [Switch] or the right/left navigator keys to select Forward.
- 8. If you want to associate a Call Forward Destination address with this programmable button:
 - Use the down navigator key to select 3. Extension:.
- 9. Press OK or [Save] to save your changes.

To define the Call Forward No Answer Timer:

The default No Answer timer is set to ten seconds. Change this as required:

- 1. Press [Menu] and use the navigator keys to scroll to Forward (2. Features -> 1. Call Forward).
- 2. Press OK or [Enter] to select.
- 3. Use the up/down navigator keys to select the required Call Forward option (No Answer Forward or Busy/No Answer Fwd) and press OK or [Enter] to select.
- 4. Use the up/down navigator keys to scroll to 2. After Ring Times.
 - Change the default value as required.
 - Use the right/left navigator keys to enter required time-out period (5, 10 or 15 seconds).
- 5. Press OK or [Save] to save your changes.

Call Return can be used to dial out to the last incoming call to your station. To activate Call Return, press a preprogrammed Call Return button.

To program a programmable button with Call Return:

- 1. Press [Menu].
- 2. Use the navigator keys to scroll to DSS Keys Type (2. Features -> 3. DSS Keys) and press OK or [Enter].
- 3. Press one of the following:
 - 1. Line Keys as DSS Keys to program one of the Line Keys.
 - 2. Memory Keys as DSS Keys to program one of the Memory Keys.
- 4. Use the up/down navigator keys to select the button to be programmed and press OK or [Enter] to select (see figure on page 200 for button numbers):
 - DSS Key 1 corresponds to programmable key labeled 1.
 - DSS Key 2 corresponds to programmable key labeled 2.
 - DSS Key 3 corresponds to programmable key labeled 3.
 - DSS Key 4 corresponds to programmable key labeled 4.
 - DSS Key 5 corresponds to programmable key labeled 5.
 - DSS Key 6 corresponds to programmable key labeled 6.
 - Memory Key 1 corresponds to programmable memory key labeled 1.
 - Memory Key 2 corresponds to programmable memory key labeled 2.
 - Memory Key 3 corresponds to programmable memory key labeled 3.
 - Memory Key 4 corresponds to programmable memory key labeled 4.
 - **Memory Key 5** corresponds to programmable memory key labeled 5.
 - Memory Key 6 corresponds to programmable memory key labeled 6.

Call Return

- Memory Key 7 corresponds to programmable memory key labeled 7.
- Memory Key 8 corresponds to programmable memory key labeled 8.
- Memory Key 9 corresponds to programmable memory key labeled 9.
- Memory Key 10 corresponds to programmable memory key labeled 10.
- 1. Use [Switch] or the right/left navigator keys to select Key Event.
- 2. Use the down navigator key to select 2. Key Type:.
- 3. Use [Switch] or the right/left navigator keys to select Call Return.
- 4. Press OK or [Save] to save your changes.

Caller Blocking

You can block incoming calls from specified Caller IDs by adding them to your Black List. A maximum of 30 Caller ID numbers can be defined as Blocked. The blocked keyset caller does not hear any tone and the call is immediately disconnected. The blocked SIP caller hears a busy tone. To learn more about adding numbers to your Black List, see *Using the Address Book Options* on page *33*.

Camp-On:Call Back #176

When a station or a network destination is busy or does not answer, or when an outside line is busy, you can request that the system automatically call you back when the required destination number or outside line is available.

To Camp-On to a destination from an idle station:

Dial the entire procedure in a single block sequence.

- 1. Dial Camp-On Call Back feature code #176.
- 2. Dial destination number.
- 3. Press OK or [Send].
- 4. Listen for the confirmation tone.
- 5. Press SPKR to hang up. Your phone will ring after the camped-on port is available.

To cancel Camp-On before you are called back:

Dial the entire procedure in a single block sequence.

- 1. Dial Camp-On Call Back feature code #176.
- 2. Dial cancellation code x.
- 3. Press OK or [Send].
- 4. Listen for the confirmation tone.
- 5. Press SPKR to hang up.
- Notes: 1) If you have camped on to a number of destinations, the oldest number camped on is cancelled. Repeat the procedure as many times as required to cancel the next oldest camped on number each time.
 - 2) Camp-On is automatically cancelled after a system-wide defined period after activation.

When your phone rings (destination station now idle):

Answer Call.

Cancellation Code #10, #*0, or *0

Use the Cancellation code as required when programming features.

The following symbol indicates a cancellation code: *

Note: The cancellation code might vary from system to system. Consult with your system administrator for the code used in your system.

Canned Messages 7026→7041

This feature allows you to set one of up to 16 available canned messages for your station. Any internal caller to your station sees this message displayed on the second line of their station display until you answer the call.

Canned message texts are pre-programmed by your system administrator. They can be used to indicate your status (or any other pertinent information) to the calling party.

Contact your system administrator for the list of canned message texts used in your organization. Use the **Canned Message** form below to write down the canned messages available at your phone.

- Notes: 1) Check with your system administrator whether your Coral system supports the Canned Messages or Room Status feature. If your Coral system supports the Room Status feature (see *page 214*), the Canned Messages feature is unavailable.
 - 2) Ensure that only one Canned Message is turned on. Otherwise, you might be displaying an unintended canned message to your caller.

To activate or set a Canned Message:

- 1. Dial Canned Message access code.
- 2. Dial activation code ✓.
- 3. Press OK or [Send].
- 4. Listen for the confirmation tone.
- 5. Hang up.

Canned Messages

To cancel or reset a Canned Message:

- 1. Dial Canned Message access code.
- 2. Dial cancellation code *.
- 3. Press OK or [Send].
- 4. Listen for the confirmation tone.
- 5. Hang up.

Canned Messages

Table 3: Canned Message - Text and User Access Codes

Canned Message Number	Access Code	Canned Message Text
0	7026	
1	7027	
2	7028	
3	7029	
4	7030	
5	7031	
6	7032	
7	7033	
8	7034	
9	7035	
10	7036	
11	7037	
12	7038	
13	7039	
14	7040	
15 7041		

Each station has a Primary and Secondary Class of Service (COS), which provides the basis for dialing and feature capabilities for a particular station. You can change from one COS to another. See "Class of Service (COS)" on page A-1 for further details.

To select your station's Secondary COS:

Dial the entire procedure in a single block sequence.

- 1. Dial COS Switchover feature code #149.
- 2. Dial your passcode (four digits).
- 3. Dial activation code ✓.
- 4. Press OK or [Send].
- 5. Listen for the confirmation tone.
- 6. Press SPKR to hang up.

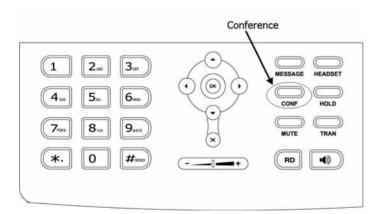
To return to your station's Primary COS:

- 1. Dial COS Switchover feature code #149.
- 2. Dial your passcode (four digits).
- 3. Dial cancellation code x.
- 4. Press OK or [Send].
- 5. Listen for the confirmation tone.
- 6. Press SPKR to hang up.
- Notes: 1) To perform COS Switchover at your phone, you must first have a defined passcode (see page 193).
 - 2) The selection of secondary COS is denied when your phone is in Check Out mode.

You can create a 3-Way conference call during a regular conversation by inviting a third party to join the call. You can converse individually with the third party before joining them to the call.

To create a conference call during a call:

- 1. During the call press the CONF fixed key, the [Conf] soft key, or a pre-programmed Conference button below.
- 2. This places the first party on hold and gives you a second dial tone.
- 3. Dial the third party's number from the dial pad and press OK or [Send] or dial using a preprogrammed Speed Dial key.
- 4. Wait for answer. You are now able to talk with both parties.
- 5. When you hang up, all parties are disconnected from the conference call.



To program a programmable button as a Conference key:

1. Press [Menu].

Conference 3-Way Calling

- 2. Use the navigator keys to scroll to DSS Keys Type (2. Features -> 3. DSS Keys) and press OK or [Enter].
- 3. Press one of the following:
 - 1. Line Keys as DSS Keys to program one of the Line Keys.
 - 2. Memory Keys as DSS Keys to program one of the Memory Keys.
- 4. Use the up/down navigator keys to select the button to be programmed and press OK or [Enter] to select (see figure on page 200 for button numbers):
 - DSS Key 1 corresponds to programmable key labeled 1.
 - DSS Key 2 corresponds to programmable key labeled 2.
 - DSS Key 3 corresponds to programmable key labeled 3.
 - DSS Key 4 corresponds to programmable key labeled 4.
 - DSS Key 5 corresponds to programmable key labeled 5.
 - DSS Key 6 corresponds to programmable key labeled 6.
 - Memory Key 1 corresponds to programmable memory key labeled 1.
 - Memory Key 2 corresponds to programmable memory key labeled 2.
 - Memory Key 3 corresponds to programmable memory key labeled 3.
 - Memory Key 4 corresponds to programmable memory key labeled 4.
 - **Memory Key 5** corresponds to programmable memory key labeled 5.
 - Memory Key 6 corresponds to programmable memory key labeled 6.
 - Memory Key 7 corresponds to programmable memory key labeled 7.
 - Memory Key 8 corresponds to programmable memory key labeled 8.
 - Memory Key 9 corresponds to programmable memory key labeled 9.
 - **Memory Key 10** corresponds to programmable memory key labeled 10.

Conference 3-Way Calling

- 5. Use [Switch] or the right/left navigator keys to select Key Event.
- 6. Use the down navigator key to select 2. Key Type:.
- 7. Use [Switch] or the right/left navigator keys to select Conf.
- 8. Press OK or [Save] to save your changes.

Coral Conference calls allow several users to join a multi-party conversation. Up to 6 or 15 participants are permitted depending on the system hardware assigned to the conference call. You can use any one of the following Coral conference features:

- *Meet-Me Conference:* The participants decide on a particular time for commencing the conference. At the designated time, all participants dial the assigned conference number allowing each one to join the conference.
- Conference Release: An authorized user can release each participant from the conference.
- Group Call: see page 156.

To join a Meet-me Conference (at the assigned hour):

Dial the entire procedure in a single block sequence.

- 1. Dial assigned conference number 7098-7099.
- 2. Press OK or [Send].

A warning tone is heard by all participants.

To leave a conference:

1. Hang up.

Coral Conference: Release #1983

To release a single participant from a conference (authorized user only):

- 1. Dial Conference Release feature code 1983.
- 2. Dial assigned conference number 7098-7099.
- 3. Dial participant number.
- 4. Dial activation code ✓.
- 5. Press OK or [Send].
- 6. No confirmation is heard.
- 7. Press SPKR to hang up.
- Note: If you do not enter the participant number (trunk or station number), you will remove an unidentified member from the conference. The first to be removed is always the first member who joined the conference, the second to be removed is the second member who joined the conference, and so on. When a member is removed, a warning tone is heard by all remaining participants.

Custom [Menu] >...Custom

Custom can be used to automatically dial out DTMF digits, such as your voicemail password, during a call. To activate Custom, press a pre-programmed Custom button.

To program a programmable button with Custom:

- 1. Press [Menu].
- 2. Use the navigator keys to scroll to DSS Keys Type (2. Features -> 3. DSS Keys) and press OK or [Enter].
- 3. Press one of the following:
 - 1. Line Keys as DSS Keys to program one of the Line Keys.
 - 2. Memory Keys as DSS Keys to program one of the Memory Keys.
- 4. Use the up/down navigator keys to select the button to be programmed and press OK or [Enter] to select (see figure on page 200 for button numbers):
 - DSS Key 1 corresponds to programmable key labeled 1.
 - DSS Key 2 corresponds to programmable key labeled 2.
 - DSS Key 3 corresponds to programmable key labeled 3.
 - DSS Key 4 corresponds to programmable key labeled 4.
 - DSS Key 5 corresponds to programmable key labeled 5.
 - DSS Key 6 corresponds to programmable key labeled 6.
 - Memory Key 1 corresponds to programmable memory key labeled 1.
 - Memory Key 2 corresponds to programmable memory key labeled 2.
 - Memory Key 3 corresponds to programmable memory key labeled 3.
 - Memory Key 4 corresponds to programmable memory key labeled 4.
 - **Memory Key 5** corresponds to programmable memory key labeled 5.
 - Memory Key 6 corresponds to programmable memory key labeled 6.

Custom Custom

- Memory Key 7 corresponds to programmable memory key labeled 7.
- Memory Key 8 corresponds to programmable memory key labeled 8.
- **Memory Key 9** corresponds to programmable memory key labeled 9.
- Memory Key 10 corresponds to programmable memory key labeled 10.
- 5. Use [Switch] or the right/left navigator keys to select Key Event.
- 6. Use the down navigator key to select 2. Key Type:.
- 7. Use [Switch] or the right/left navigator keys to select Custom.
- 8. Use the down navigator key to select 3. Extension:.
- 9. Enter the DTMF digits from the dial pad. Use [Del] to delete.
- 10. Press OK or [Save] to save your changes.

Do Not Disturb (DND) #145 or [DND]

This feature enables you to block incoming calls at your station. You may still place outgoing calls, even when DND is activated at your station. Any call forwarding to your phone is automatically cancelled when you activate the DND feature. Only a station with DND Override privilege can call your station.

The phone can be placed in Do Not Disturb (DND) mode using either one of twothe following methods:

- Coral DND
- DND using Phone's soft key
- Note: It is recommened to use the Coral DND feature. When DND is activated using the phone's DND feature configuration options, Coral users cannot override the phone's DND status by using DND override.

Coral DND

To activate Coral DND:

Dial the entire procedure in a single block sequence.

- 1. Dial Do Not Disturb feature code #145.
- 2. Dial activation code ✓.
- 3. Press OK or [Send].
- 4. Listen for the confirmation tone.
- 5. Press SPKR to hang up.

CAUTION! When Coral DND is activated at your station, no indicators are displayed on your phone's screen to remind you that you are in DND mode.

Do Not Disturb (DND)

To cancel Coral DND:

Dial the entire procedure in a single block sequence.

- 1. Dial Do Not Disturb feature code #145.
- 2. Dial cancellation code *.
- 3. Press OK or [Send].
- 4. Listen for the confirmation tone.
- 5. Press SPKR to hang up.

DND using phone's DND options:

- 1. Press the [DND] soft key or a pre-programmed DND button (see below) on the idle display.
- 2. A mo icon is placed on your idle screen indicating that DND has been activated at your station.
- Note: This is a toggle feature. Press the [DND] soft key again to deactivate Do Not Disturb at your station.

To program a programmable button with DND:

- 1. Press [Menu].
- 2. Use the navigator keys to scroll to DSS Keys Type (2. Features -> 3. DSS Keys) and press OK or [Enter].
- 3. Press one of the following:
 - 1. Line Keys as DSS Keys to program one of the Line Keys.
 - 2. Memory Keys as DSS Keys to program one of the Memory Keys.
- 4. Use the up/down navigator keys to select the button to be programmed and press OK or [Enter] to select (see figure on page 200 for button numbers):
 - DSS Key 1 corresponds to programmable key labeled 1.

Do Not Disturb (DND)

- · DSS Key 2 corresponds to programmable key labeled 2.
- DSS Key 3 corresponds to programmable key labeled 3.
- DSS Key 4 corresponds to programmable key labeled 4.
- DSS Key 5 corresponds to programmable key labeled 5.
- DSS Key 6 corresponds to programmable key labeled 6.
 - Memory Key 1 corresponds to programmable memory key labeled 1.
 - Memory Key 2 corresponds to programmable memory key labeled 2.
 - Memory Key 3 corresponds to programmable memory key labeled 3.
 - Memory Key 4 corresponds to programmable memory key labeled 4.
 - **Memory Key 5** corresponds to programmable memory key labeled 5.
 - Memory Key 6 corresponds to programmable memory key labeled 6.
 - **Memory Key 7** corresponds to programmable memory key labeled 7.
 - Memory Key 8 corresponds to programmable memory key labeled 8.
 - Memory Key 9 corresponds to programmable memory key labeled 9.
 - **Memory Key 10** corresponds to programmable memory key labeled 10.
- 5. Use [Switch] or the right/left navigator keys to select Key Event.
- 6. Use the down navigator key to select 2. Key Type:.
- 7. Use [Switch] or the right/left navigator keys to select DND.
- 8. Press OK or [Save] to save your changes.

Executive Privilege #170

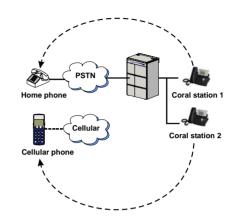
Executive Privilege allows you to use the features available at your station from any other station in the system. This feature operates for a single call.

To activate Executive Privilege:

- 1. Dial Executive Privilege feature code #170.
- 2. Dial your own station number.
- 3. Dial your passcode (four digits).
- 4. Dial the required number.
- 5. Press OK or [Send].
- Notes: 1) Some phones may be denied the Executive Privilege feature (defined by Class of Service).
 - 2) In order to use Executive Privilege your station must be defined with a passcode (see page 193).
 - 3) Executive Privilege remains in effect for a single call only. Once the call is completed the phone returns to its original Class of Service.

Calls ringing at your Coral station can simultaneously ring at any designated internal or external phone (e.g. home phone, mobile, second station) and can be answered at either phone. Your station can distinguish between calls arriving from an internal or external source when ringing at the remote destination (see *page 140*). Calls can be transferred back to the original station anytime during the call.

The FlexiCall feature is an ideal solution for office applications requiring a "courtesy" phone, and applications requiring an extension phone to a system station. The FlexiCall feature may be used also to "semi-connect" ancillary devices such as answering machines, fax machines, or data modems to your station, without using a separate phone number.



- Notes: 1) The remote destination rings even when your station is in a Registrar Fail state.
 - 2) The remote destination does not ring if any of the following features is activated at your Coral station:
 - Do Not Disturb
 - · Call Forward All, Call Forward Busy, Call Forward Timed
 - Auto Answer
 - 3) The remote destination does not ring for the following incoming calls:
 - Group call
 - Boss Group call (except for the first ringing member defined with the FlexiCall feature)
 - ELA Group call (except for the first ringing member defined with the FlexiCall feature)
 - Bell/UNA
 - Reminder, Wakeup
 - Voice Page

Internal/External FlexiCall

You can distinguish between calls arriving from an internal or external source when operating the FlexiCall feature. You can set your phone to send your calls as follows:

- All, internal and external calls ring at your remote phone
- Internal calls ring at your remote phone
- External calls ring at your remote phone

	FlexiCall Option			Resultant Call Destination			
Casa	All	All Internal External		Internal Calls ring at:		External Calls ring at:	
Case	(#17710)	(#17711)	(#17712)	Coral station	Remote phone	Coral station	Remote phone
1	*	✓	×	✓	✓	✓	
2	×	*	✓	✓		✓	✓
3	✓	Irrelevant	Irrelevant	✓	✓	✓	✓
4	×	✓	✓	✓	✓	✓	✓

Table 4: FlexiCall Forward Codes

FlexiCall Type	Feature Codes
All	#17710
Internal	#17711
External	#17712

To operate FlexiCall:

Dial the entire procedure in a single block sequence.

- 1. Dial the appropriate feature code (see *Table 4 on page 140*).
- 2. Dial the remote destination number (internal number or Public/Private Library number), at which calls ring simultaneously with your Coral station.

A remote destination can be: an operator, station, network number, UNA/Central Bell, or external number (stationary or cellular) via Public/Private Speed Call Library.

- 3. Press OK or [Send].
- 4. Listen for the confirmation tone.
- 5. Press SPKR to hang up.

To cancel FlexiCall:

- 1. Dial the appropriate feature code (see *Table 4 on page 140*).
- 2. Dial cancellation code x.
- 3. Press OK or [Send].
- 4. Listen for the confirmation tone.
- 5. Press SPKR to hang up.
- Note: If you hear a reorder tone, FlexiCall is denied at your station (as defined by Class of Service).

Receiving calls at an off-site remote destination

If your remote destination is located outside the enterprise (connected to the PSTN or public cellular network), you can answer all your incoming calls from your remote destination.

Note: Your remote off-site (non-Coral) phone is activated as a part of the Coral system only after a FlexiCall call is picked up at that phone.

When your phone rings:

- 1. Answer the FlexiCall call as you would answer a regular call. (See your remote phone User Guide).
- 2. Once you have answered a FlexiCall call at your remote destination, you can activate any of the options described in Table 5, "FlexiCall Options from Remote Destination".

Table 5: FlexiCall Options from Remote Destination

Option	Dial	Description
	*1	Your original conversing party is disconnected.
Place a new call		You hear a dial tone indicating that you can place a call to a new contact.
		Include outside line access codes for external numbers.
		A dial tone prompts you to enter the required transfer number.
		Transfer can be screened or unscreened.
Transfer call	*2	 To return to the original conversing party (when the transfer destination is busy or does not answer) dial *2 again.
		For more information on Transfer options, see <i>Transfer</i> on page 224.
Switch to Broker/ Consultation/3-Way Conference call	*2	A dial tone prompts you to enter the required third party number. Depending on your Class of Service definitions, one of the three party functions is activated as defined in <i>Broker/Consultation/3-Way Conference call</i> on page 152.
Divert call to Coral	*3	A dial tone prompts you to enter the divert number. You are disconnected and your conversing party is transferred to the divert number.
Station		Your number is not displayed on the diverted party's display.
Access voice mail/IVR	*4	For instructions on accessing voice mail from your remote phone, see page 144.
		You are disconnected and your conversing party is transferred to your Coral station.
Divert call to your station	*5	If your station does not answer within the system-defined time-out period, the call returns to your remote phone.
Call Recording /	3 6	Used to Start/Stop Recording incoming calls (requires a system-wide defined Navigator application).
Help Requesting	*6	Or send Help request (requires a pre-selected system-wide defined keyset station).

To activate voice mail/IVR from your remote phone:

You can access your voice mailbox, retrieve messages and setup voice mail options for your Coral station.

- 1. Answer the remote call.
- 2. Dial *1. Listen for dial tone. Your original party will be released.
- 3. Dial the voice mail (or IVR) dial number.
- 4. Wait for the automated voice mail answer.
- 5. Dial the voice mail remote access code followed by your station number to access your station's voice mailbox.
- 6. Dial ★4 as soon as the Automated voice mail answers. This allows the system to recognize the voice mail (or IVR) commands.
- 7. Choose the required option from the voice mail (IVR system) menu.
- Note: Contact your system administrator for the voice mail (IVR) dial number and voice mail remote access code.

 Use the table below to record the number and code:

Voice Mail (IVR)	Voice Mail Remote		
Dial Number	Access Code		

Follow Me #189 / #17713

This feature allows you to collect your calls from another station. The source station is then put into a Call Forward All state. Follow Me can be activated only from the **new** location. You can choose between two Follow Me options:

- Forwarding all, your internal and external calls to your new location, provided that Call Forward All External is not defined at your station
- Forwarding only your external calls to your new location, while internal calls continue ringing at your phone

Follow Me Type	Feature Codes
All	#189
External	#17713

Table 6: Follow Me Codes

To activate Follow Me:

- 1. Dial the appropriate Follow Me feature code (see Table 6) from the *remote* location where you wish the calls to be forwarded.
- 2. Dial your own station number.
- 3. Dial activation code ✓.
- 4. Press OK or [Send].
- 5. Listen for the confirmation tone.
- 6. Press SPKR to hang up.

Follow Me

To cancel Follow Me from secondary location:

Dial the entire procedure in a single block sequence.

- 1. Dial the appropriate Follow Me feature code (see *Table 6 on page 145*) from *any* station.
- 2. Dial your own station number.
- 3. Dial cancellation code x.
- 4. Press OK or [Send].
- 5. Listen for the confirmation tone.
- 6. Press SPKR to hang up.

To cancel Follow Me from your own station:

- 1. Dial Call Forward All (or External) feature code #141 (or #17702) (see Table 2 on page 113).
- 2. Dial cancellation code x.
- 3. Press OK or [Send].
- 4. Listen for the confirmation tone.
- 5. Press SPKR to hang up.

The Freedom feature, also known as Individual Remote System Services (IRSS), enables you to connect an off-site non-Coral phone (such as your home phone or mobile) to the Coral and make calls from within the system. Many of Coral's extensive features (e.g. transfer, conference call, voice mail, access to public and private libraries) are available from this off-site phone. The off-site phone operates as a virtual station in the Coral network, retaining the original features of the external phone in addition to the Coral features.

To enable the Freedom feature (for remote phones providing Caller ID):

Note: Before enabling the Freedom feature at your Coral station, you must program a Private/Public Library number with your off-site phone number (see *pages 218-221*). Use the table below to record library numbers that contain your Freedom destinations.

- 1. Dial Freedom feature code #17714.
- 2. Dial the number of a Private/Public Library defined with your offsite phone number.
- 3. Press OK or [Send].
- 4. Listen for the confirmation tone.
- 5. Press SPKR to hang up.

Private/Public Library Number	Freedom Phone Number

To cancel Freedom destination:.

- 1. Dial Freedom feature code #17714.
- 2. Dial cancellation code *.
- 3. Press OK or [Send].
- 4. Listen for the confirmation tone.
- 5. Press SPKR to hang up.

Placing Freedom calls:

- For Freedom calls placed from phones that send Caller ID, the Freedom feature must be enabled at your Coral station. See steps below.
- For Freedom calls placed from phones that do not send Caller ID information, the Freedom feature must be enabled using the Executive Privilege feature. See *page 150*.

To place a call from a Freedom phone providing Caller ID:

- 1. Place a call to your Coral station.
- 2. Listen for a distinctive dial tone.
- 3. Dial your four-digit passcode (if required by Class of Service).
- 4. Listen for dial tone.
- 5. Dial the required destination number.

Possible destinations include: external number (stationary or cellular), network number, or a Coral destination, including station, trunk/trunk group, dial service, routing access, public/private library, or voice mail.

- Notes: 1) If your destination is an external number, it should be preceded by an external line access code.
 - 2) If your destination is voice mail (IVR access code), skip to page 153.
 - 3) If your destination is a FlexiCall All feature, skip to page 154.
 - 4) To enable another Freedom phone, skip to page 155.
- 6. Listen for the ringback tone.
- 7. Wait for an answer.
- 8. You can activate any of the options described in the table on *page 151*.

To place a call from a Freedom phone that does not provide Caller ID:

This applies for Freedom calls from off-site phones that do not possess a Caller ID number and, therefore, cannot be identified by the Coral.

- Notes: 1) Some phones may be denied the Executive Privilege feature (defined by Class of Service).
 - 2) In order to use Executive Privilege your station must be defined with a passcode (see page 193).
- 1. Place a call to the Executive Privilege number (contact your system administrator for that number).
- 2. Listen for dial tone.
- 3. Dial your own Coral station number.
- 4. Dial your four-digit passcode.
- 5. Listen for distinctive dial tone.
- 6. Dial the required destination number.

Possible destinations can be: external number (stationary or cellular), network number, or a Coral destination, including station, trunk/trunk group, dial service, routing access, public/private library, voice mail.

IIII Note:

- If your destination is an external number, it should be preceded by an external line access code.
- If your destination is voice mail (IVR access code), skip to page 153.
- If your destination is a FlexiCall All feature, skip to page 154.
- To enable another Freedom phone, skip to page 155.
- 7. Listen for the ringback tone.
- 8. Wait for an answer.
- 9. You can activate any of the options described in the table on page 151.

Options available while in an established Freedom call

То	Dial	Description	
Place a new call	*1	Listen for a dial tone indicating that you can place a call to a new contact. Your original conversing party is disconnected.	
		A dial tone prompts you to enter the required transfer number. Transfer can be screened or unscreened.	
Transfer call	*2	To return to the original conversing party (when transfer destination is busy or does not answer) dial *2 again.	
		For more information on Transfer options, see page 224.	
Switch to Broker/ Consultation/3-Way Conference call	*2	A dial tone prompts you to enter the required third party number. Depending on your Class of Service definitions, one of three party functions is activated, see <i>Broker/Consultation/3-Way Conference call</i> on page 152.	
Divert call to a Coral station	*3	A dial tone prompts you to enter a divert number. You are disconnected and your conversing party is transferred to the divert number. Your number is not displayed on the diverted party's display.	
Access voice mail/IVR	*4	For instructions on accessing voice mail from an Freedom phone, see <i>page 153</i> .	
Call Recording / Help Requesting	*6	Used to Start/Stop Recording outgoming calls (requires a system-wide defined Navigator application). Or send Help request (requires a pre-selected system-wide defined keyset station).	

Broker/Consultation/3-Way Conference call

While engaged in an established FlexiCall or Freedom call, you can use one of the options listed below, as defined by your Coral station Class of Service.

To activate a Broker call:

- 1. Dial *2.
- 2. Dial the third party and wait for an answer.
- 3. Dial *2 to alternate between parties (any number of times).
- 4. When you hang up, the other parties remain in conversation.

To activate a Consultation call:

- 1. Dial *2.
- 2. Dial the number of the person you wish to consult with.
- 3. When your conversation is concluded, dial *2 to return to the original call. The consulted party is released.

To activate a 3-way Conference call:

- 1. Dial *2.
- 2. Dial the number of the person you wish to add on to the call.
- 3. When the party answers, dial *2 for a 3-way call.

To activate a combination of Consultation/Broker/3-way Conference calls:

- 1. Dial *2.
- 2. Dial the third party number and wait for an answer.
- 3. Dial *2. The third party is put on.
- 4. When you have concluded your private conversation, dial *2 to complete a 3-way Conference call.

To access voice mail/IVR from your Freedom phone:

You can access your voice mailbox, retrieve messages, and setup voice mail options for your Coral station.

- 1. Place a Freedom Call:
 - For a phone that provides Caller ID, repeat steps 1-4 on page 149.
 - For a phone that does not provide Caller ID, repeat steps 1-4 on page 150.
- 2. Dial the voice mail (or IVR) dial number.
- 3. Wait for the automated voice mail answer.
- 4. Dial the voice mail remote access code followed by your station number.
- 5. Dial *4 as soon as the automated voice mail answers. This allows the system to recognize the voice mail (or IVR) commands.
- 6. Choose the required option from the voice mail (IVR system) menu.
- Notes: 1) Contact your system administrator for the voice mail (IVR) dial number and voice mail remote access code.
 - 2) Use the table below to record that number and code:

Voice Mail (IVR)	Voice Mail Remote		
Dial Number	Access Code		

To activate the FlexiCall All feature from your Freedom phone:

(For information on the FlexiCall feature, refer to *FlexiCall* on page 139).

- 1. Place a Freedom call:
 - For a phone that provides Caller ID, repeat steps 1-4 on page 149.
 - For a phone that does not provide Caller ID, repeat steps 1-4 on page 150.
- 2. Dial the FlexiCall All feature code #17710.
- 3. Listen for dial tone.
- 4. Dial the destination number. Calls ringing at your desk phone simultaneously ring at that destination.

Possible destinations are: operator, station, network number, UNA/Central Bell or external number (stationary or cellular) via Public/Private Speed Call Library

5. Listen for the confirmation tone.

To cancel the FlexiCall All feature from your Freedom phone:

- 1. Repeat steps 1-3 above.
- 2. Dial cancellation code x.
- 3. Listen for the confirmation tone.

To enable a new Freedom phone from your current Freedom phone:

Note: To enable the Freedom feature at your Coral station, you must first program a Private/Public Library number with your off-site phone number. Use table on page 147 to record Library numbers that contain your Freedom destinations.

Dial the entire procedure in a single block sequence.

- 1. From your current Freedom phone, place a call to your Coral station:
 - For a phone that provides Caller ID, repeat steps 1-4 on page 149.
 - For a phone that does not provide Caller ID, repeat steps 1-4 on page 150.
- 2. Listen for dial tone.
- 3. Dial Freedom feature code #17714.
- 4. Listen for dial tone.
- 5. Dial a Private/Public Library number defined with your **new** off-site phone number.
- 6. Listen for the reorder tone. You are now disconnected. You can now access your station from your newly assigned Freedom phone.

To cancel the Freedom feature from an Freedom phone:

- 1. Repeat steps 1-4 above.
- 2. Dial cancellation code x.
- 3. Listen for a short burst of confirmation tone. Freedom is cancelled at your station.

Group Calls (Conference)

Group calls are conference calls for up to 100 participants. Each Group Call has a unique dial number. Group Call members can be internal stations or external numbers dialed through Public Library numbers. There are two types of group calls:

- **Preset** Group Calls have pre-defined members
- Temporary (Add-On) Group Calls have no predefined members; the Group Call initiator adds participants

Participants in group calls include the group call operator (controller), the group call initiator (usually responsible for subject matter and discussion), and the other group call members.

Signals heard during a group call depend on the system settings. Optional signal include a warning tone heard by the conference initiator when activating the group call and a signal heard by all participant every time a participant joins or leaves an ongoing conference call. When a Group Call is placed, all stations defined as registered members for that particular group ring. Unanswered stations continue to ring until a pre-defined timeout period expires.

- Participation in group calls can be limited by:
- Blocking group members from joining after the ringing has stopped
- Blocking users that are not registered to the group call (locking the call)

There are two ways in which non-registered users can join non-locked group calls:

- A non-registered user can dial the access number
- A registered user can connect the non-registered user to the group call.

The Group Operator has the option of controlling the Mute / Non-Mute mode of conference participation of each participant. Mute mode means the participant may only listen. Typically, a conference initiator might initiate a muted conference in which only the conference initiator can speak; during the conference, the Group Operator can grant permission to individual participants to speak.

Group Call options are set in the Group Call definitions. A user can be authorized to force release a participant or terminate an entire conference.

Group Call Features

The following Group Call features are subdivided into the topics listed below:

FEATURE	PAGE
PRESET CONFERENCE ACTIVATION	158
TEMPORARY CONFERENCE ACTIVATION	159
JOINING	160
FORCED RELEASE OF A PARTICIPANT	161
FORCED RELEASE OF AN ENTIRE GROUP CALL	162

Preset Group Calls are comprised of a number of specified members whose stations ring simultaneously when an assigned Group Call number is dialed. This feature allows a conference initiator to contact all the registered members by dialing an access code. The maximum number of participants is 100, depending on the system configuration.

To call a preset group:

Dial the entire procedure in a single block sequence.

- 1. Dial the Group Call access code.
- 2. Press OK or [Send].
- 3. All the member stations start ringing.
- 4. Wait for members to join.
- Note: You will hear a warning tone every time a member answers (if defined system-wide) .
- 5. Start speaking.

Use the following form to write in your group numbers and destination.

Zone/Area/Members	Access Code

The Temporary Conference feature allows an authorized user to establish an Temporary (Add-On) Group Call by adding participants as the conference is being set up. For this purpose, *vacant* Group Calls containing no preset members are defined system-wide. The Group Call initiator adds members from their station. A Temporary Group Call may include internal stations and/or external phone numbers via a public speed call library. A few preset group calls may be joined to a Temporary Group Call via Public Libraries.

To call a temporary group:

- 1. Dial Add-On Group Call feature code #1449.
- 2. Dial the Group Call access code.
- 3. Dial required stations and/or Public Libraries (up to 5 or 14 destinations, depending on the system configuration).
- 4. When the list of participants is completed, dial activation code ✓.
- 5. Press OK or [Send].
- 6. All the called stations start ringing.
- 7. Wait for members to join, hear a warning tone (if defined system-wide) every time a member answers.
- 8. Start speaking.
- Note: For Group Call access code, see the table on page 158.

Group Calls: Joining 5600→5849

Registered members join a conference by answering the incoming group call. Provided the conference is not locked against non-registered participants, they can join the conference by dialing the group call access code or can be transferred to the group call by an authorized user.

To join a group while your phone is ringing:

1. Answer the group call.

A warning tone is heard by all established participants (if defined system-wide).

To join an ongoing group call (after station has stopped ringing):

Dial the entire procedure in a single block sequence.

- 1. Dial the Group Call access code.
- 2. Press OK or [Send].

A warning tone is heard by all participants (if defined system-wide).

Note: When the group is defined as blocked against joining an ongoing conference, a busy tone is heard.

To leave a conference:

Press SPKR to hang up. A warning tone is heard by all participants (if defined system-wide).

Group Calls: Forced Release of a Participant

#1446

This feature allows an authorized user, from idle, to release a participant from an ongoing conference.

To release a single participant:

- 1. Dial the feature code #1446.
- 2. Dial participant number.
- 3. Dial activation code ✓.
- 4. Press OK or [Send].
- 5. There is no confirmation tone.
- 6. Press SPKR to hang up.

Group Calls: Forced Release of an Entire Group Call

#1447

This feature allows an authorized user, from idle, to release an entire Group Call.

To release an entire group call:

- 1. Dial the feature code #1447.
- 2. Dial the access code of the required Group Call.
- 3. Dial activation code ✓.
- 4. Press OK or [Send].
- 5. No confirmation tone is heard.
- 6. Press SPKR to hang up.

Group Listening can be used during a call to allow additional people to converse from your station. Using this mode you are able to speak and listen using the handset or headset while others around you can speak and listen via your speakerphone. To activate Group Listening, press the preprogrammed button during a call.

Note: This is a toggle feature. Press the pre-programmed button again to deactivate Group Listening at your station.

To program a programmable button with Group Listening:

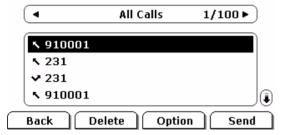
- 1. Press [Menu].
- 2. Use the navigator keys to scroll to DSS Keys Type (2. Features -> 3. DSS Keys) and press OK or [Enter].
- 3. Press one of the following:
 - 1. Line Keys as DSS Keys to program one of the Line Keys.
 - 2. Memory Keys as DSS Keys to program one of the Memory Keys.
- 4. Use the up/down navigator keys to select the button to be programmed and press OK or [Enter] to select (see figure on page 200 for button numbers):
 - DSS Key 1 corresponds to programmable key labeled 1.
 - DSS Key 2 corresponds to programmable key labeled 2.
 - DSS Key 3 corresponds to programmable key labeled 3.
 - DSS Key 4 corresponds to programmable key labeled 4.
 - DSS Key 5 corresponds to programmable key labeled 5.
 - DSS Key 6 corresponds to programmable key labeled 6.
 - Memory Key 1 corresponds to programmable memory key labeled 1.
 - **Memory Key 2** corresponds to programmable memory key labeled 2.
 - Memory Key 3 corresponds to programmable memory key labeled 3.
 - Memory Key 4 corresponds to programmable memory key labeled 4.

Group Listening Group Listening

- **Memory Key 5** corresponds to programmable memory key labeled 5.
- **Memory Key 6** corresponds to programmable memory key labeled 6.
- Memory Key 7 corresponds to programmable memory key labeled 7.
- Memory Key 8 corresponds to programmable memory key labeled 8.
- Memory Key 9 corresponds to programmable memory key labeled 9.
- Memory Key 10 corresponds to programmable memory key labeled 10.
- 5. Use [Switch] or the right/left navigator keys to select Key Event.
- 6. Use the down navigator key to select 2. Key Type:.
- 7. Use [Switch] or the right/left navigator keys to select Group Listen.
- 8. Press OK or [Save] to save your changes.

History [History]

The phone retains a call record list of all incoming and dialed calls that can be viewed by pressing the [History] soft key on the idle display. You can dial any selected number directly from the Call lists.



Five different types of lists are available. Use the left/right arrow key to scroll between the lists:

- All Calls
- Dialed Calls
- Received Calls
- Missed Calls
- Forwarded Calls

Each record includes the call number, name, and the call time and date. Incoming calls that do not possess a caller ID number are displayed as "Anonymous".

Use the navigator keys to scroll through call records. The calls are listed in order of receipt/dialing, and are numbered accordingly to the right of the corresponding call list at the top of the call display, with the most recent listed first.

A maximum of 100 incoming and 100 outgoing calls are stored. Once this number is reached, any new calls added to the list results in the oldest (101st) record being deleted, on a first in-first out, basis.

You can continue to use any of these lists to directly dial the call by pressing the [Send] soft key.

Alternatively, you can delete one or all of the call records and exit to the idle display as required.

History

Soft key options for History Lists include:

[Send] Used to dial the selected dial number.

[Delete] Used to delete the selected record.

[Option] Used to access the Options menu.

• Scroll to the required option and press [OK] to select:

- Detail When this soft key is selected, the call number, name, call time and date is displayed.

- Add to Contact list When this soft key is selected, you can add the caller to your contact list (see below).

- Add to Black list When this soft key is selected, you can add the caller to your black list (see below).

- Delete All When this soft key is selected, press [OK] to delete all the records for this list.

[Back] Used to exit the History list and return to the phone's idle display.

Missed Calls Display

A message indicating the number of missed calls is displayed on the phone's idle screen: **** *** New**Missed Call, where ****** indicates the number of missed calls. In addition, a missed Call icon ****** is displayed on the top right of the call display.

Press [View] to view details of the missed call. The count disappears from the display after the History list is viewed, and only reappears after another missed call is logged.

This count is reset to zero whenever the speakerphone is activated or when lifting the receiver, and is not shown again until new calls are missed.

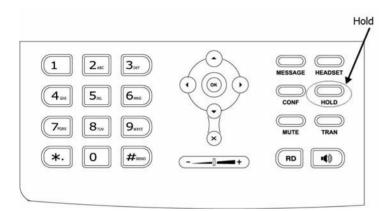
History

To add a caller to your Contact List or Black List:

- 1. Press [History] and use the navigator keys to scroll to the required History list and call record.
- 2. Press [Option].
- 3. Scroll to Add to Contactlist or Add to Blacklist and press OK.
- 4. Edit the caller number from the dial pad (optional). Use [Delete] to delete.
- 5. Use the up/down navigator keys to scroll between the different number options (Office, Mobile, and Other).
- 6. Enter the number or numbers from the dial pad. Use [Delete] to delete.
- 7. Press OK or [Save] to save your changes.

HOLD or [Hold]

A calling party can be placed on Hold while another call is made. The held party hears music while waiting.



To place a call on Hold:

Press the [Hold] soft key, the Hold button, or a pre-programmed Hold button (see below).

- The [Hold] soft key appears on the phone's display whenever the calling state permits holding a call.
- The line key blinks while the call is being held.

To return a call placed on Hold:

- 1. Press the [Resume] soft key or the the Hold button.
- Note: If you placed more than one call on hold, press the flashing Line key or use the up/down navigator keys to select the Line key and then press the [Resume] soft key or the the Hold button.

Hold

To end a call placed on Hold:

- Press the [End Call] soft key or hang up the receiver.
- Note: The held calls are returned in First In/First Out order.

To program a programmable button as a Hold key:

- 1. Press [Menu].
- 2. Use the navigator keys to scroll to DSS Keys Type (2. Features -> 3. DSS Keys) and press OK or [Enter].
- 3. Press one of the following:
 - 1. Line Keys as DSS Keys to program one of the Line Keys.
 - 2. Memory Keys as DSS Keys to program one of the Memory Keys.
- 4. Use the up/down navigator keys to select the button to be programmed and press OK or [Enter] to select (see figure on page 200 for button numbers):
 - DSS Key 1 corresponds to programmable key labeled 1.
 - DSS Key 2 corresponds to programmable key labeled 2.
 - DSS Key 3 corresponds to programmable key labeled 3.
 - DSS Key 4 corresponds to programmable key labeled 4.
 - DSS Key 5 corresponds to programmable key labeled 5.
 - DSS Key 6 corresponds to programmable key labeled 6.
 - Memory Key 1 corresponds to programmable memory key labeled 1.
 - Memory Key 2 corresponds to programmable memory key labeled 2.
 - Memory Key 3 corresponds to programmable memory key labeled 3.
 - Memory Key 4 corresponds to programmable memory key labeled 4.
 - Memory Key 5 corresponds to programmable memory key labeled 5.

Hold

- Memory Key 6 corresponds to programmable memory key labeled 6.
- Memory Key 7 corresponds to programmable memory key labeled 7.
- Memory Key 8 corresponds to programmable memory key labeled 8.
- **Memory Key 9** corresponds to programmable memory key labeled 9.
- Memory Key 10 corresponds to programmable memory key labeled 10.
- 5. Use [Switch] or the right/left navigator keys to select Key Event.
- 6. Use the down navigator key to select 2. Key Type:.
- 7. Use [Switch] or the right/left navigator keys to select Hold, Private Hold, or Public Hold.
- 8. Press OK or [Save] to save your changes.

Hot Line (Immediate)

The Hot Line provides a direct connection to a predefined destination.

Immediately upon dialing any number your phone may be automatically routed to a pre-defined destination. This feature can be configued using one of two methods:

- By the attendant (the attendant can also cancel the feature or set up Hot Line Immediate for other destinations)
- Via your phone's configuration options (see below)

To activate Hot Line Immediate (when defined at your phone):

- 1. Dial any number.
- 2. Press OK or [Send].
- 3. The hot line destination phone rings immediately.
- 4. Wait for answer.

To define a Hot Line using the phone's configuration options:

- 1. Press [Menu] and use the navigator keys to scroll to Hot Line (2. Features -> 5. Hot Line:).
- 2. Enter the hot line number from the dial pad. Use [Del] to delete.
- 3. Press OK or [Save] to save your changes.

One of many different languages may be defined for your phone.

You can change the language from the phone's menu.

- Notes: 1) The default language is English.
 - 2) All languages may not be available for selection. The available languages depend on the language packages currently loaded to the phone. Contact your system administrator for more information about loading language packages.
 - 3) The language of the phone's web configuration pages can be changed independently of the phone's language (see *Phone Preference Page* on page 49).

To change the language for your phone:

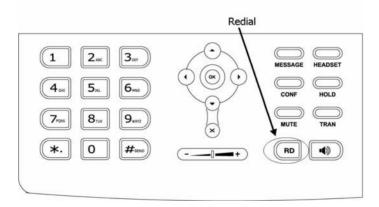
- 1. Press [Menu] and use the navigator keys to scroll to Language (3. Settings -> 1. Basic Settings -> 1. Language) and press OK or [Enter].
- 2. A list of languages is displayed.

 Use the up/down navigator keys to scroll between the different languages.
- 3. Press OK or [Save] to select the language for your phone.

The last number dialed over outgoing trunk or internal extension is automatically stored in memory.

To activate Last Number Redial:

- 1. Do one of the following:
 - Press * and then press OK or [Send].
 - Dial feature code #143 and then press OK or [Send].
 - Press the ((RD)) REDIAL fixed key.
 - Press a pre-programmed Redial button (see page 174) and then press OK or [Send].



Last Number Redial

To program a programmable button with Last Number Redial:

- 1. Press [Menu].
- 2. Use the navigator keys to scroll to DSS Keys Type (2. Features -> 3. DSS Keys) and press OK or [Enter].
- 3. Press one of the following:
 - 1. Line Keys as DSS Keys to program one of the Line Keys.
 - 2. Memory Keys as DSS Keys to program one of the Memory Keys.
- 4. Use the up/down navigator keys to select the button to be programmed and press OK or [Enter] to select (see figure on page 200 for button numbers):
 - DSS Key 1 corresponds to programmable key labeled 1.
 - DSS Key 2 corresponds to programmable key labeled 2.
 - DSS Key 3 corresponds to programmable key labeled 3.
 - DSS Key 4 corresponds to programmable key labeled 4.
 - DSS Key 5 corresponds to programmable key labeled 5.
 - DSS Key 6 corresponds to programmable key labeled 6.
 - Memory Key 1 corresponds to programmable memory key labeled 1.
 - Memory Key 2 corresponds to programmable memory key labeled 2.
 - Memory Key 3 corresponds to programmable memory key labeled 3.
 - Memory Key 4 corresponds to programmable memory key labeled 4.
 - **Memory Key 5** corresponds to programmable memory key labeled 5.
 - Memory Key 6 corresponds to programmable memory key labeled 6.
 - **Memory Key 7** corresponds to programmable memory key labeled 7.
 - **Memory Key 8** corresponds to programmable memory key labeled 8.

Last Number Redial

- Memory Key 9 corresponds to programmable memory key labeled 9.
- **Memory Key 10** corresponds to programmable memory key labeled 10.
- 5. Use [Switch] or the right/left navigator keys to select Key Event.
- 6. Use the down navigator key to select 2. Key Type:.
- 7. Use [Switch] or the right/left navigator keys to select Redial.
- 8. Press OK or [Save] to save your changes.

Malicious Call Trace #1740

Details of incoming calls can be collected using Malicious Call Trace. Call details are collected when your station rings even if you do not answer. The number of calls stored for your station is defined by your system administrator. When the list is full, the oldest record is removed and the new one is added. Details of calls are recorded until you cancel the feature. The details recorded are: Originating number (for external calls: ANI if available, else trunk number), your station number and the time of calls.

To activate malicious call trace:

- 1. Dial feature code #1740.
- 2. Dial the activation code ✓.
- 3. Press OK or [Send].
- 4. Listen for the confirmation tone.
- 5. Press SPKR to hang up.
- Note: If you hear a reorder tone, Malicious Call Trace is denied at your station (as defined by the Class of Service). To use the feature, ask your Attendant to activate Malicious Call Trace at your station.

Malicious Call Trace

To cancel malicious call trace:

- 1. Dial feature code #1740.
- 2. Dial the cancellation code x.
- 3. Press OK or [Send].
- 4. Listen for the confirmation tone.
- 5. Press SPKR to hang up.

The malicious call trace printout shows the calls traced for your station. The printout can be requested at any time from your station or from the Attendant.

To print the malicious call trace record:

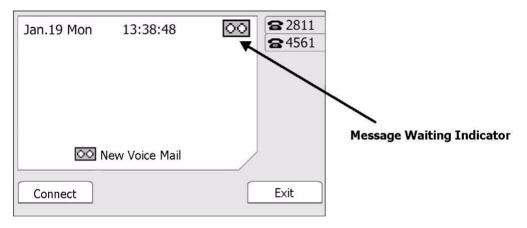
- 1. Dial feature code #1741.
- 2. Dial the activation code ✓.
- 3. Press OK or [Send].
- 4. Listen for the confirmation tone.
- 5. Press SPKR to hang up.
- Notes: 1) If the Malicious Call feature is not currently active the reorder tone is heard.
 - 2) The details recorded include the Originating number (for external calls: ANI if available, else trunk number), your station number and the time of the calls.
 - 3) The listing is not deleted when printed out. It can be reprinted later, including subsequent updates.

Message: Answering #175 or MESSAGE

Messages can be left for you by a station caller or voice mail. When a message is left at your station, the



button is lit and a small message icon oo is displayed on your telephone screen.



To retrieve a voice mail message:

- 1. Do one of the following:
 - Press the lit Message button (see below to define your voice mail number to automatically access your mailbox)
 - Press the [Connect] soft key (see below to define your voice mail number to automatically access your mailbox)
 - Dial your voice mail number and then press OK or [Send]
 - Press a pre-programmed Voice Mail key (see page 180)
- 2. Enter your voice mail password and follow the instructions given. To learn more about using the voice mail system, refer to the Sea Mail User Guide.

Answering

To define your voice mail number:

- 1. Press [Menu] and use the navigator keys to scroll to Voice Mail (4. Messages -> 1. Voice Mail).
- 2. Navigate to the required line number (1-6) by using the up/down arrow keys.
- 3. Enter your voice mail number from the dial pad. Use [Del] to delete.

Note: If you are not sure what is your company's voice mail number, contact your system administrator.

4. Press OK or [Save] to save your changes.

To program a programmable button as a Voice Mail key:

- 1. Press [Menu].
- 2. Use the navigator keys to scroll to DSS Keys Type (2. Features -> 3. DSS Keys-> 1. Line Keys as DSS Keys) and press OK or [Enter].
- 3. Use the up/down navigator keys to select the button to be programmed and press OK or [Enter] to select (see figure on page 280 for button numbers):
 - DSS Key 1 corresponds to programmable key labeled 1.
 - DSS Key 2 corresponds to programmable key labeled 2.
 - DSS Key 3 corresponds to programmable key labeled 3.
 - DSS Key 4 corresponds to programmable key labeled 4.
 - DSS Key 5 corresponds to programmable key labeled 5.
 - DSS Key 6 corresponds to programmable key labeled 6.
- 4. Use [Switch] or the right/left navigator keys to select Key Event.
- 5. Use the down navigator key to select 2. Key Type:.
- 6. Use [Switch] or the right/left navigator keys to select Voice Mail.

Answering

- 7. Use the down navigator key to select 3. Line ID:.
- 8. Use [Switch] or the right/left navigator keys to select the account number you want to associate with this button.
- 9. Use the down navigator key to select 4. Extension:.
- 10. Enter your voice mail number from the dial pad. Use [Del] to delete.
- 11. Press OK or [Save] to save your changes.

Message:Leaving #175 or #5

A callback indicator can be left at any system station equipped with a message lamp, at station groups, or at network numbers. The message is comprised of the word "CALL" followed by your station name or number.

Once the message is left at the destination station, it lights the station's MWI indicating that at least one message is waiting.

Note: When a message left to a Boss Group turns ON the message lamp of the first Boss Group member only.

To leave a message at a vacant desk or forwarded station (from idle):

- 1. Dial Message feature code #175.
- 2. Dial station, Boss Group or network number.
- 3. Press OK or [Send].
- 4. Listen for the confirmation tone.
- 5. Press SPKR to hang up.
- Note: When you try to leave a message at a station, and receive a reorder tone, the station is probably not equipped with a message waiting lamp, or not configured to accept messages.

Message: Cancellation #1440

The originator of the message can also cancel the message.

To cancel a message that you left:

- 1. Dial Message Cancellation feature code #1440.
- 2. Dial station or network number.
- 3. Press OK or [Send].
- 4. Listen for the confirmation tone.
- 5. Press SPKR to hang up.

Mute Microphone MUTE

During a conversation you may need to temporarily turn off the microphone on your telephone (handset and speakerphone). This will prevent the other party from hearing a portion of your conversation. The MUTE key is an on/off switch and can be pressed as many times as necessary. The mute feature deactivates the microphone for your speakerphone and handset or headset.

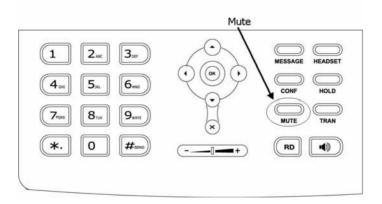
Press the toggle key again to reactivate the microphone. The 🐧 icon appears on the display when Mute is activated.

To turn off the microphone during a call:

Press MUTE. Party cannot hear your side of the conversation. The 🐞 icon appears on the Call display.

To return to 2-way conversation:

Press the MUTE key.



Calls may be answered after the attendant leaves or when a central bell is ringing. Normally this feature is activated for incoming calls during the night answering period. There are two types of call pickups: Group Pickup and Directed Pickup.

Group Pickup

Pick up any central bell that rings within your pickup group by dialing the Night Answer group pickup feature code.

To answer incoming calls within your pickup group:

Dial the entire procedure in a single block sequence.

- 1. Dial Night Answer feature code #192.
- 2. Press OK or [Send].
- 3 Answer the call

Directed Pickup

Allows you to pick up any ringing central bell in the system, by dialing the Directed Pickup feature code and the required bell number.

To answer a UNA call ringing within the system:

- 1. Dial Directed Call Pickup feature code #180.
- 2. Dial the number of the ringing bell.
- 3. Press OK or [Send].
- 4. Answer the call.
- Note: UNA (Universal Night Answering) Pickup is also known as Bell Pickup.

Page Queue 7060→7069

You can pick up calls placed in a Page Queue destination.

To pick-up a call placed in Page_Q:

- 1. Dial assigned Page_Q number 7060-7069.
- 2. Press OK or [Send].
- 3. Begin speaking.
- Note: If the call is not picked up within a predetermined time, it automatically returns to the originating station from which Page_Q was placed.

Table 7: Page Queue - Access Codes

Page queue Number	Access Code (Dial Pad Number)
1	7060
2	7061
3	7062
4	7063
5	7064
6	7065
7	7066
8	7067
9	7068
10	7069

When a Public Address system is connected to the Coral, voice paging may be accomplished via a system station.

Use the form below to write in locations or areas and their associated access codes.

To voice page:

- 1. Dial Public Address Paging access code.
- 2. Press OK or [Send].
- 3. Announce your message.
- 4. Press SPKR to hang up.

Table 8: Voice Paging - Access Codes

Location/Area	Access Code
	7074
	7075
	7076
	7077
	7078
	7079

You can voice page an idle or busy keyset (FlexSet, DKT, T207M, T208M, T207M/NP, T208M/BL, T322 or T328).

To voice page (from idle):

Dial the entire procedure in a single block sequence.

- 1. Dial Voice Page feature code **#191** followed by the keyset dial number.
 - or

Dial a Keyset Voice Page number.

- 2. Press OK or [Send].
- 3. Listen for the Voice Page tone.
- 4. Begin paging when tone stops.
- 5. Press SPKR to hang up.
- Note: Each Keyset has a unique Voice Page number, which is defined through the Coral system.

You can page a preprogrammed group of keysets (FlexSet, DKT, T207M, T208M, T207M/NP, T208M/BL, T322 or T328) within a zone, area or dispersed within your organization. Use the form on this page to write in the various paging zones or areas in your company and their associated access codes.

Note: Only idle keysets can receive a page.

To operate Zone Page:

- 1. Dial the Zone Page access code.
- 2. Press OK or [Send].
- 3. Listen for the Voice Page tone.
- 4. Begin paging when tone stops.
- 5. Press SPKR to hang up.

Location/Area	ACCESS CODE	Location/Area	ACCESS CODE
1.	7300	6.	7305
2.	7301	7.	7306
3.	7302	8.	7307
4.	7303	9.	7308
5.	7304	10.	7309

Park #183 or 79 or #7

Calls can be placed in a Coral *Park* destination for other users to pick-up. You may use your phone to pick-up a call placed in Park.

To pick-up a parked call from another station:

- 1. Dial Park feature code #183 (or press a pre-programmed Call Park key (see page 191).
- 2. Dial station number at which call was placed in park.
- 3. Press OK or [Send].
- 4. Answer the call.
- Notes: 1) More than one call can be parked at a single station. Calls are retrieved on a first-in, first-out basis (FIFO).

 That is, the first parked call (first in) is the first call that is picked up (first out).
 - 2) If the parked call is not picked up within a predetermined time, the call automatically returns to the originating station from which the park was made.

Park

To program a programmable button as a Call Park key:

- 1. Press [Menu].
- 2. Use the navigator keys to scroll to DSS Keys Type (2. Features -> 3. DSS Keys) and press OK or [Enter].
- 3. Press one of the following:
 - 1. Line Keys as DSS Keys to program one of the Line Keys.
 - 2. Memory Keys as DSS Keys to program one of the Memory Keys.
- 4. Use the up/down navigator keys to select the button to be programmed and press OK or [Enter] to select (see figure on page 200 for button numbers):
 - DSS Key 1 corresponds to programmable key labeled 1.
 - DSS Key 2 corresponds to programmable key labeled 2.
 - DSS Key 3 corresponds to programmable key labeled 3.
 - DSS Key 4 corresponds to programmable key labeled 4.
 - DSS Key 5 corresponds to programmable key labeled 5.
 - DSS Key 6 corresponds to programmable key labeled 6.
 - Memory Key 1 corresponds to programmable memory key labeled 1.
 - Memory Key 2 corresponds to programmable memory key labeled 2.
 - Memory Key 3 corresponds to programmable memory key labeled 3.
 - Memory Key 4 corresponds to programmable memory key labeled 4.
 - Memory Key 5 corresponds to programmable memory key labeled 5.
 - Memory Key 6 corresponds to programmable memory key labeled 6.
 - Memory Key 7 corresponds to programmable memory key labeled 7.
 - **Memory Key 8** corresponds to programmable memory key labeled 8.

Park

- Memory Key 9 corresponds to programmable memory key labeled 9.
- Memory Key 10 corresponds to programmable memory key labeled 10.
- 5. Use [Switch] or the right/left navigator keys to select Key Event.
- 6. Use the down navigator key to select 2. Key Type:.
- 7. Use [Switch] or the right/left navigator keys to select Call Park.
- 8. Use the down navigator key to select 3. Line ID:.
- 9. Use [Switch] or the right/left navigator keys to select the account number you want to associate with this button.
- 10. Use the down navigator key to select 4. Extension:.
- 11. Enter numbers from the dial pad. Use [Del] to delete.
- 12. Press OK or [Save] to save your changes.

Passcode #179

You can define a private unique Coral passcode for your station set. The passcode will allow you (if defined in your COS) to use the following Coral features:

- COS Switchover (see page 127)
- Executive Privilege (see page 138)
- Freedom (IRSS) (see page 147)
- Phone Lock (see page 195)

The passcode can easily be changed. Defining a passcode for the first time or changing a passcode must be performed from your own telephone.

To enter your Coral Passcode for the first time:

Dial the entire procedure in a single block sequence.

- 1. Dial Passcode feature code #179.
- 2. Dial your new passcode (four digits).
- 3. Redial your new passcode.
- 4. Press OK or [Send].
- 5. Listen for the confirmation tone.
- 6. Press SPKR to hang up.

CAUTION!

Once a Coral passcode has been defined, the code is known only to you and the system administrator. If you forget the passcode you cannot utilize the features that require the code. Therefore, write your passcode number in a secure place for future reference.

Passcode

To change your Coral Passcode:

- 1. Dial Passcode feature code #179.
- 2. Dial your current passcode (four digits).
- 3. Dial your new passcode (four digits).
- 4. Redial your new passcode.
- 5. Press OK or [Send].
- 6. Listen for the confirmation tone.
- 7. Press SPKR to hang up.

Phone Dial Lock #148

You can lock your telephone to prevent dialing from your station by unauthorized persons. Once locked, you must unlock your telephone before anyone can make a call from it. However, incoming calls can be picked up at your locked phone.

Note: You must first define a passcode (see *Passcode* on page 193) in order to use this Coral feature.

To lock your telephone:

Dial the entire procedure in a single block sequence.

- 1. Dial Phone Lock feature code #148.
- 2. Dial your passcode (four digits).
- 3. Dial activation code ✓.
- 4. Press OK or [Send].
- 5. Listen for the confirmation tone.
- 6. Press SPKR to hang up.

To unlock your telephone:

- 1. Dial Phone Lock feature code #148.
- 2. Dial your passcode (four digits).
- 3. Dial cancellation code *.
- 4. Press OK or [Send].
- 5. Listen for the confirmation tone.
- 6. Press SPKR to hang up.
- Note: You must first define a passcode (see page 193) in order to use this Coral feature.

You can answer other ringing stations within your Pickup group or within the system by either using a Group Pickup or Directed Pickup code.

Group Pickup

Allows you to pick up any phone that rings within your pre-programmed pickup group, by dialing the Group Pickup feature code.

To answer a call within your Pickup group:

Dial the entire procedure in a single block sequence.

- 1. Dial Group Call Pickup feature code #181.
- 2. Press OK or [Send].
- 3. Answer the call.

Directed Pickup

Allows you to pick up any ringing phone in the system, by dialing the Directed Pickup feature code and the required phone number. You can also press a pre-programmed Pick Up key that has been defined via your phone's configuration options (see below).

To answer any call within the system:

- 1. Dial Directed Call Pickup feature code #180.
- 2. Dial the number of the ringing phone.
- 3. Press OK or [Send].
- 4. Answer the call.

Pickup: Group, Directed

To program a programmable button as a Direct Pick Up key:

- 1. Press [Menu].
- 2. Use the navigator keys to scroll to DSS Keys Type (2. Features -> 3. DSS Keys) and press OK or [Enter].
- 3. Press one of the following:
 - 1. Line Keys as DSS Keys to program one of the Line Keys.
 - 2. Memory Keys as DSS Keys to program one of the Memory Keys.
- 4. Use the up/down navigator keys to select the button to be programmed and press OK or [Enter] to select (see figure on page 200 for button numbers):
 - DSS Key 1 corresponds to programmable key labeled 1.
 - DSS Key 2 corresponds to programmable key labeled 2.
 - DSS Key 3 corresponds to programmable key labeled 3.
 - DSS Key 4 corresponds to programmable key labeled 4.
 - DSS Key 5 corresponds to programmable key labeled 5.
 - DSS Key 6 corresponds to programmable key labeled 6.
 - Memory Key 1 corresponds to programmable memory key labeled 1.
 - Memory Key 2 corresponds to programmable memory key labeled 2.
 - Memory Key 3 corresponds to programmable memory key labeled 3.
 - Memory Key 4 corresponds to programmable memory key labeled 4.
 - Memory Key 5 corresponds to programmable memory key labeled 5.
 - **Memory Key 6** corresponds to programmable memory key labeled 6.
 - Memory Key 7 corresponds to programmable memory key labeled 7.
 - **Memory Key 8** corresponds to programmable memory key labeled 8.

Pickup: Group, Directed

- Memory Key 9 corresponds to programmable memory key labeled 9.
- Memory Key 10 corresponds to programmable memory key labeled 10.
- 5. Use [Switch] or the right/left navigator keys to select Key Event.
- 6. Use the down navigator key to select 2. Key Type:.
- 7. Use [Switch] or the right/left navigator keys to select Pick Up.
- 8. Use the down navigator key to select 3. Line ID:.
- 9. Use [Switch] or the right/left navigator keys to select the account number you want to associate with this button.
- 10. Use the down navigator key to select 4. Extension:.
- 11. Enter numbers from the dial pad. Use [Del] to delete.
- 12. Press OK or [Save] to save your changes.

Your phone is equipped with sixteen programmable buttons (six Line Keys and ten Memory Keys), each with a green LED indicator. Up to three optional expansion modules may be attached to the phone offering an additional 38 programmable buttons per module with LED indicators. Programmable buttons may include dial numbers (stations, groups, etc.), phone features (Do Not Disturb, Forward, etc.) - as offered in the phone's configuration options, or Coral features using Coral feature codes.

The sixteen programmable buttons located on the phone may be programmed either via the phone's configuration menu option or via the phone Web pages (see *Phone - DSS Key Page* on page 64).

- Notes: 1) For Coral features, you must program one button with the Coral feature defined with the activation code \checkmark , and another button with the Coral feature with the cancellation code x.
 - 2) If your phone is equipped with one or more expansion modules, buttons can be programmed via the phone or via the phone Web pages (see *Phone - EXT. Key Page* on page 62).

what about DESI papers

From: Menachem Shimon

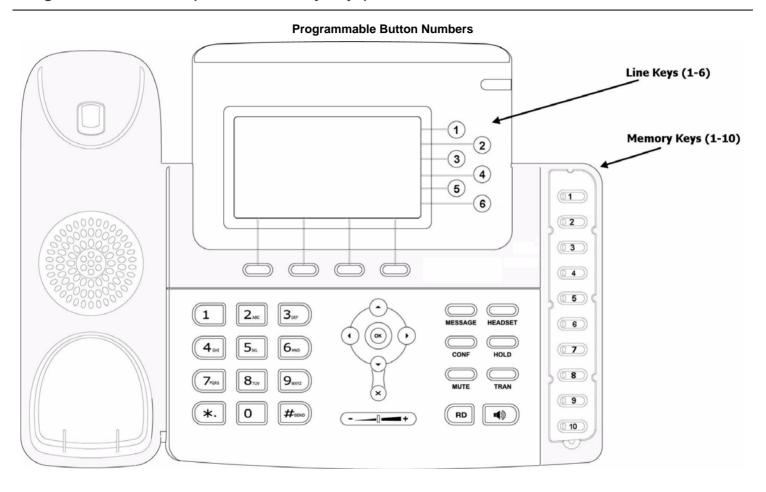
Sent: Monday, March 01, 2010 3:20 PM

To: Eliezer Katzenstein

Cc: Mike Ebrani

Subject: RE: DESI for T322, T328, X338

טדייו לא פתחנו מק"טים. אגב, ל- 322 איו תויות! הוא Desi Less. אני אבקש מישראל לפתוח מק"טים ל- 328 ו- 338. מנחם



Coral feature/internal destination in a programmable button:

The phone's configuration option offers programming any one of the following button types per button:

- SIP Trunk ("Line Key") see *page 205*
- BLA (for Memory and Expansion keys only) see page 207
- Key Event ("Feature Key") see *page* 203 Group Listening, Private Hold, Public Hold, Conference, Forward, Transfer, Hold, DND, Redial, Call Return, SMS, Pick Up, Call Park, Custom, Voice Mail
- Speed Dial (see below)
- Intercom (for future use)
- BLF (for Memory and Expansion keys only) see page 208
- URL (for Memory and Expansion keys only) for future use

To program a Coral feature or port destination into one of the phone's programmable buttons, choose the *Speed Dial* Button type. Continue to enter the entire feature code programming sequence, as described in this guide, including the activation *or* cancellation code *.

To program Coral feature codes or speed dial destinations in programmable buttons:

- 1. Press [Menu] or, if this is an expansion key, press the relevant button for about five seconds and skip to Step 5.
- 2. Use the navigator keys to scroll to DSS Keys Type (2. Features -> 3. DSS Keys) and press OK or [Enter].
- 3. Press one of the following:
 - 1. Line Keys as DSS Keys to program one of the Line Keys.
 - 2. Memory Keys as DSS Keys to program one of the Memory Keys.
- 4. Use the up/down navigator keys to select the button to be programmed and press OK or [Enter] to select (see figure on page 200 for button numbers):
 - Line Key 1 corresponds to programmable line key labeled 1.

- Line Key 2 corresponds to programmable line key labeled 2.
- Line Key 3 corresponds to programmable line key labeled 3.
- Line Key 4 corresponds to programmable line key labeled 4.
- Line Key 5 corresponds to programmable line key labeled 5.
- Line Key 6 corresponds to programmable line key labeled 6.
- Memory Key 1 corresponds to programmable memory key labeled 1.
- Memory Key 2 corresponds to programmable memory key labeled 2.
- Memory Key 3 corresponds to programmable memory key labeled 3.
- Memory Key 4 corresponds to programmable memory key labeled 4.
- **Memory Key 5** corresponds to programmable memory key labeled 5.
- Memory Key 6 corresponds to programmable memory key labeled 6.
- Memory Key 7 corresponds to programmable memory key labeled 7.
- Memory Key 8 corresponds to programmable memory key labeled 8.
- **Memory Key 9** corresponds to programmable memory key labeled 9.
- Memory Key 10 corresponds to programmable memory key labeled 10.
- 5. Use [Switch] or the right/left navigator keys to select Speed Dial.
- 6. Use the down navigator key to select 2. Line ID:.
- 7. Use [Switch] or the right/left navigator keys to select the account number you want to associate with this button (Auto indicates that the button will be associated with all accounts).
- 8. Use the down navigator key to select 3. Extension:.
- 9. Enter numbers from the dial pad. Use [Del] to delete.

10. Press OK or [Save] to save your changes.

To program a programmable button with one of the internal features of the phone:

- 1. Press [Menu] or, if this is an expansion key, press the relevant button for about five seconds and skip to Step 5.
- 2. Use the navigator keys to scroll to DSS Keys Type (2. Features -> 3. DSS Keys) and press OK or [Enter].
- 3. Press one of the following:
 - 1. Line Keys as DSS Keys to program one of the Line Keys.
 - 2. Memory Keys as DSS Keys to program one of the Memory Keys.
- 4. Use the up/down navigator keys to select the button to be programmed and press OK or [Enter] to select (see figure on page 200 for button numbers):
 - Line Key 1 corresponds to programmable line key labeled 1.
 - Line Key 2 corresponds to programmable line key labeled 2.
 - Line Key 3 corresponds to programmable line key labeled 3.
 - Line Key 4 corresponds to programmable line key labeled 4.
 - Line Key 5 corresponds to programmable line key labeled 5.
 - Line Key 6 corresponds to programmable line key labeled 6.
 - Memory Key 1 corresponds to programmable memory key labeled 1.
 - Memory Key 2 corresponds to programmable memory key labeled 2.
 - **Memory Key 3** corresponds to programmable memory key labeled 3.
 - **Memory Key 4** corresponds to programmable memory key labeled 4.
 - Memory Key 5 corresponds to programmable memory key labeled 5.
 - Memory Key 6 corresponds to programmable memory key labeled 6.

- Memory Key 7 corresponds to programmable memory key labeled 7.
- Memory Key 8 corresponds to programmable memory key labeled 8.
- Memory Key 9 corresponds to programmable memory key labeled 9.
- **Memory Key 10** corresponds to programmable memory key labeled 10.
- 5. Use [Switch] or the right/left navigator keys to select Key Event.

Note: When the button type is defined as a Speed Dial button, see *Step 5* to *Step 10* of the previous procedure. When the button type is defined as a Line button, see *Step 5* to *Step 8* of the following procedure.

- 6. Use the down navigator key to select 2. Key Type:.
- 7. Use [Switch] or the right/left navigator keys to select on of the following programmable button types:
 - Group Listen (See "Group Listening" on page 163.)
 - Public Hold (See "Defining a Hold Key using Phone's Configuration options:" on page 232.)
 - Private Hold (See "Defining a Hold Key using Phone's Configuration options:" on page 232.)
 - Conf (See "To program a programmable button as a Conference key:" on page 128.)
 - Forward (See "To program a programmable button with Call Forward:" on page 117.)
 - Transfer (See "To program a programmable button as a Transfer key:" on page 226.)
 - Hold (See "Defining a Hold Key using Phone's Configuration options:" on page 232.)
 - DND (See "DND using phone's DND options:" on page 136.)
 - Redial (See "To program a programmable button with Last Number Redial:" on page 174.
 - Call Return (See "To program a programmable button with Call Return:" on page 119.
 - SMS (for future use)
 - Pick Up (See "To program a programmable button as a Direct Pick Up key:" on page 197.)

- Call Park (See "To program a programmable button as a Call Park key:" on page 191.
- Custom (See "To program a programmable button with Custom:" on page 133.
- Voice Mail (See "To program a programmable button with Voice Mail" on page 275.)
- 8. Press OK or [Save] to save your changes.

To program a programmable button as a Line key:

- 1. Press [Menu].
- 2. Use the navigator keys to scroll to DSS Keys Type (2. Features -> 3. DSS Keys) and press OK or [Enter].
- 3. Press one of the following:
 - 1. Line Keys as DSS Keys to program one of the Line Keys.
 - 2. Memory Keys as DSS Keys to program one of the Memory Keys.
- 4. Use the up/down navigator keys to select the button to be programmed and press OK or [Enter] to select (see figure on page 200 for button numbers):
 - **Line Key 1** corresponds to programmable line key labeled 1.
 - Line Key 2 corresponds to programmable line key labeled 2.
 - Line Key 3 corresponds to programmable line key labeled 3.
 - Line Key 4 corresponds to programmable line key labeled 4.
 - Line Key 5 corresponds to programmable line key labeled 5.
 - Line Key 6 corresponds to programmable line key labeled 6.
 - Memory Key 1 corresponds to programmable memory key labeled 1.
 - Memory Key 2 corresponds to programmable memory key labeled 2.
 - Memory Key 3 corresponds to programmable memory key labeled 3.

- Memory Key 4 corresponds to programmable memory key labeled 4.
- **Memory Key 5** corresponds to programmable memory key labeled 5.
- Memory Key 6 corresponds to programmable memory key labeled 6.
- **Memory Key 7** corresponds to programmable memory key labeled 7.
- Memory Key 8 corresponds to programmable memory key labeled 8.
- **Memory Key 9** corresponds to programmable memory key labeled 9.
- Memory Key 10 corresponds to programmable memory key labeled 10.
- 5. Use [Switch] or the right/left navigator keys to select SIP Trunk.
- 6. Use the down navigator key to select Line ID:.
- 7. Use [Switch] or the right/left navigator keys to select the account number you want to associate with this button (Auto indicates that the button will be associated with all accounts).
- 8. Press OK or [Save] to save your changes.

To dial from a programmed button:

Press the programmed button you want to use.

- If a destination number (speed dial or Coral port) is programmed, the call is immediately placed.
- If a Coral feature code is programmed, the feature is immediately activated or cancelled.
- If a phone feature is programmed:
- a. Define the feature as required.
- b. Press OK or [Save] to save your changes.
- c. The feature is either activated or cancelled, as defined.

To program a programmable button as a BLA key (Memory Key or Expansion Key only):

- 1. Press [Menu] or, if this is an expansion key, press the relevant button for about five seconds and skip to Step 4.
- 2. Use the navigator keys to scroll to Memory Keys as DSS Keys Type (2. Features -> 3. DSS Keys-> 2. Memory Keys as DSS Keys) and press OK or [Enter].
- 3. Use the up/down navigator keys to select the button to be programmed and press OK or [Enter] to select (see figure on page 200 for button numbers):
 - Memory Key 1 corresponds to programmable memory key labeled 1.
 - Memory Key 2 corresponds to programmable memory key labeled 2.
 - Memory Key 3 corresponds to programmable memory key labeled 3.
 - Memory Key 4 corresponds to programmable memory key labeled 4.
 - Memory Key 5 corresponds to programmable memory key labeled 5.
 - Memory Key 6 corresponds to programmable memory key labeled 6.
 - Memory Key 7 corresponds to programmable memory key labeled 7.
 - Memory Key 8 corresponds to programmable memory key labeled 8.
 - Memory Key 9 corresponds to programmable memory key labeled 9.
 - **Memory Key 10** corresponds to programmable memory key labeled 10.
- 4. Use [Switch] or the right/left navigator keys to select BLA.
- 5. Use the down navigator key to select Line ID:.
- 6. Use [Switch] or the right/left navigator keys to select the account number you want to associate with this button.
- 7. Press OK or [Save] to save your changes.

To program a programmable button as a BLF key (Memory Key only):

- 1. Press [Menu] or, if this is an expansion key, press the relevant button for about five seconds and skip to Step 4.
- 2. Use the navigator keys to scroll to Memory Keys as DSS Keys Type (2. Features -> 3. DSS Keys-> 2. Memory Keys as DSS Keys) and press OK or [Enter].
- 3. Use the up/down navigator keys to select the button to be programmed and press OK or [Enter] to select (see figure on page 200 for button numbers):
 - Memory Key 1 corresponds to programmable memory key labeled 1.
 - Memory Key 2 corresponds to programmable memory key labeled 2.
 - Memory Key 3 corresponds to programmable memory key labeled 3.
 - Memory Key 4 corresponds to programmable memory key labeled 4.
 - Memory Key 5 corresponds to programmable memory key labeled 5.
 - **Memory Key 6** corresponds to programmable memory key labeled 6.
 - **Memory Key 7** corresponds to programmable memory key labeled 7.
 - **Memory Key 8** corresponds to programmable memory key labeled 8.
 - Memory Key 9 corresponds to programmable memory key labeled 9.
 - **Memory Key 10** corresponds to programmable memory key labeled 10.
- 4. Use [Switch] or the right/left navigator keys to select BLF.
- 5. Use the down navigator key to select Line ID:.
- 6. Use [Switch] or the right/left navigator keys to select the account number you want to associate with this button.
- 7. Enter the pickup number from the dial pad. Use [Del] to delete.
- 8. Press OK or [Save] to save your changes.

Receiving Calls / Answering Calls		
See Receiving Calls / Answering Calls on page 31.		
Receiving Calls / Answering Calls	209 T328 Executive IP Phone User Guide (Coral IPx/FlexiCom)	

Relay (Accessory) $7086 \rightarrow 7091$

You can switch a relay On or Off in order to activate specific external devices, such as an external alarm or an electric lock. These devices are installed by your organization. Use the form below to write down the types of external devices that are installed and their associated codes.

To switch on a relay:

Dial the entire procedure in a single block sequence.

- 1. Dial Relay code.
- 2. Dial activation code ✓.
- 3. Press OK or [Send].
- 4. Listen for the confirmation tone.
- 5. Press SPKR to hang up.

To switch off a relay:

Dial the entire procedure in a single block sequence.

- 1. Dial Relay code.
- 2. Dial cancellation code x.
- 3. Press OK or [Send].
- 4. Listen for the confirmation tone.
- 5. Press SPKR to hang up.

List of External Devices and Relay Codes

External Device	Relay Code
1.	7086
2.	7087
3.	7088
4.	7089
5.	7090
6.	7091

Reminder #172

You can program your phone to ring at designated times. If you do not answer, your phone rings three more times, at one minute intervals, before the feature cancels. Follow the procedure below for each Reminder time required.

To enter a Reminder time:

Dial the entire procedure in a single block sequence.

- 1. Dial Reminder feature code #172.
- 2. Dial activation code ✓.
- 3. Dial in the time you wish to be called. (four digits are required [12 hour clock use leading 0], e.g. 0805 for five past eight).
- 4. Dial 2 for AM or 7 for PM.
- 5. Press OK or [Send].
- 6. Listen for the confirmation tone.
- 7. Press SPKR to hang up.

To answer a Reminder ring:

When the phone rings, the **"REMIN" CALLING** message appears indicating that this is a reminder call:

- 1. Answer the call; the **"REMIN"** message appears.
- 2. End the call (see Ending Calls on page 32).

Reminder

To cancel a Reminder time:

Dial the entire procedure in a single block sequence.

- 1. Dial Reminder feature code #172.
- 2. Dial cancellation code x.
- 3. Press OK or [Send].
- 4. Listen for the confirmation tone.
- 5. Press SPKR to hang up.

Note: Reminder times must be cancelled one at a time. If you have more than one reminder time programmed, then the closest reminder time to the present hour is cancelled. You must repeat this procedure to cancel each subsequent reminder time.

Ring Adjustment [Menu] >...Ring Tone

One of many different Ring Types may be defined for your phone. You can also adjust the ring volume for your phone.

To change the Ring Type for incoming calls from idle:

- 1. Press [Menu] and use the navigator keys to scroll to Ring Tone (3. Settings -> 1. Basic Settings -> 3. Ring Tone).
- 2. A list of ring types is displayed.

 Use the up/down navigator keys to scroll between the different ring types. As you scroll, the ring type music is heard.
- 3. Press OK or [Save] to select the ring type for your phone.

You can adjust the ring volume:

- from the phone's menu
- by pressing the volume key while the phone is ringing
- by pressing the volume key from idle

To adjust the Ring Volume from idle:

See Volume Adjustment on page 228.

To adjust the Ring Volume level during ringing:

- Press the right of the Volume key (+) to increase the ringing volume.
- Press the left of the Volume key (-) to decrease the ringing volume.

CAUTION! The ringer is disabled and the phone cannot receive calls when DND or Call Forward All has been activated.

Room Status 7026→7041

You can turn on or off any one or more of 16 room status choices for your station.

Use the form on the next page to list the various room statuses and related access codes available with your phone.

Note: This feature is applicable for Hotel/Motel use. Check with your system administrator whether your Coral system supports the Room Status or Canned Messages feature. If your Coral system supports the Canned Messages feature (see page 124), the Room Status feature is unavailable.

To activate or set the Room Status:

Dial the entire procedure in a single block sequence.

- 1. Dial Room Status access code.
- 2. Dial activation code ✓.
- 3. Press OK or [Send].
- 4. Listen for the confirmation tone.
- 5. Press SPKR to hang up.

To cancel or reset the Room Status:

Dial the entire procedure in a single block sequence.

- 1. Dial Room Status access code.
- 2. Dial cancellation code x.
- 3. Press OK or [Send].
- 4. Listen for the confirmation tone.
- 5. Press SPKR to hang up.

Room Status

Room Status Numbers and Access Codes

Room Status #	Access Code	Name
0	7026	
1	7027	
2	7028	
3	7029	
4	7030	
5	7031	
6	7032	
7	7033	
8	7034	
9	7035	
10	7036	
11	7037	
12	7038	
13	7039	
14	7040	
15	7041	

Security Line #17700

This feature ensures that another station may not Break-Into your call. All Call Waiting tones and Break-In from other stations are blocked. When activated, a caller who tries to break into your station receives a reorder tone.

Only a station with Security Override privilege can break in to your secured phone.

To activate Security Line:

Dial the entire procedure in a single block sequence.

- 1. Dial Security Line feature code #17700.
- 2. Dial activation code ✓.
- 3. Press OK or [Send].
- 4. Listen for the confirmation tone.
- 5. Press SPKR to hang up.

Your phone is now blocked against break-in attempts.

To cancel Security Line:

Dial the entire procedure in a single block sequence.

- 1. Dial Security feature code #17700.
- 2. Dial cancellation code x.
- 3. Press OK or [Send].
- 4. Listen for the confirmation tone.
- 5. Press SPKR to hang up. All break-in attempts are allowed.

Send OK or [Send]

This feature enables you to notify the system that dialing has been completed. You can send a signal to the system indicating the end of a stream of dialed digits. In response to your command the system sends your call immediately towards the destination.

When you have finished dialing, do one of the following:

- Press OK
- Press [Send]
- Press # or * or wait for the phone to dial (depending on your phone settings, see below)

To define the Send as Key via the phone:

- 1. Press [Menu] and use the navigator keys to scroll to '*' or '#' as send (2. Features -> 4. '*' or '#' as send).
- 2. Use [Switch] or the right/left navigator keys to scroll to the required option (#, *, or **Disable**).
- 3. Press OK or [Save] to save your changes.

You may program your phone with your own private Speed Dial directory. Each entry is called a **Private Library** number. Private library numbers can be programmed with external and internal dial numbers. When entering external dial numbers, make sure to include the external access code into the Private Library number as well.

The speed dial numbers are programmed per station and are unique to each station. Therefore, dialing the same private library number at one station will most likely include a different destination than dialing the same Private Library number at another station.

Use the table below to list your Coral Speed Dial numbers (default Private Library numbers are **7000 to 7009**, these may differ in your system, see your system administrator for your system's Private Library numbers).

Coral Private Library Number	Coral Private Library Contents (Destination)
7000	
7001	
7002	
7003	
7004	
7005	
7006	
7007	
7008	
7009	

Speed Dialing Programming Coral Private Libraries

To program or change a Coral Private Library Speed Dial number:

Dial the entire procedure in a single block sequence.

- 1. Dial Private Speed Dial feature code #193.
- 2. Dial the required Private Library Number 7000-7009.
- 3. Dial the outside line access code.
- 4. Dial the outside phone number (Use special codes. See table on page 220).
- 5. Press OK or [Send].
- 6. No confirmation tone is heard.
- 7. Press SPKR to hang up.
- Notes: 1) Possible outside line access codes are: trunk number, trunk group number, dial service, routing access or another public/private library number.
 - 2) The number of digits that can be programmed for an outside phone number, including dial codes, is limited by the system (defined system-wide). Trying to enter a longer digit string than allowed, causes a reorder tone and programming stops.
 - 3) A new number programmed into a utilized private library number replaces the old number.

To delete a Single Coral Private Library:

Dial the entire procedure in a single block sequence.

- 1. Dial Private Speed Dial feature code #193.
- 2. Dial the required Private Library number 7000-7009.
- 3. Dial cancellation code x.
- 4. Press OK or [Send].
- 5. No confirmation tone is heard.

Speed Dialing Programming Coral Private Libraries

- 6. Press SPKR to hang up.
- 7. The private library is now empty and can be reprogrammed when necessary.

The following table lists and describes the special codes which may be used as part of the outside phone number.

Dial Codes	
Codes	Description
*X	X = 1 through 9 seconds delay
#0	Stop dial (end of outside number)
#1	Outpulsing wait period during which user can dial any number of digits
#2	All following digits are Dial Pulse
#3	All following digits are Touch-Tone Dialing (DTMF) tones
#4	Inhibits display (for Call Accounting System)
#5	Enables display (for Call Accounting System)
#6	Wait for second Dial Tone
#8	Display '-' (for Call accounting System)
#9	Calibrated Opening on trunk (Flash)
**	Dial * out
##	Dial # out

Speed Dialing: Using Private and Public Libraries

Speed dialing using a Private Library or system Public Library number is basically the same, therefore the process is described generally for both dialing systems. If Public Speed Dialing is available on your system, consult your company directory for library numbers.

To dial a Public or Private Speed dial number:

- 1. Dial speed call library number (Private or Public).
- 2. Press OK or [Send].

Note: In some cases the Speed Dialing number must be followed by a Forced Account code. When Forced Account code is required the distinctive dial tone is heard after dialing the speed call library number.

You can adjust the GMT time zone for your phone, if it is different from the time zone defined for the Coral system. Adjust your phone's time zone settings if you use time-related Coral features, such as the Keyset Idle Display Clock, Call Log, Wake-up, and Reminder. In these cases the phone clock is automatically adjusted to follow the localized time definitions. You can time zone and other time-related parameters from the phone's menu as well as from the Web page, see *Phone - Features Page* on page *59*.

To change the Time Zone:

- 1. Press [Menu] and use the navigator keys to scroll to Ring Tone (3. Settings -> 1. Basic Settings -> 2. Time & Date -> 1. SNTP Setting -> 1. Time Zone:).
- 2. Use [Switch] or the right/left navigator keys to scroll between the different times.
- 3. Press OK or [Save] to select the time zone for your phone.

To change Primary NTP Server:

- Press [Menu] and use the navigator keys to scroll to Ring Tone (3. Settings -> 1. Basic Settings -> 2. Time & Date ->

 SNTP Setting -> 2. NTP Server1:).
- 2. Edit the primary NTP server according to which time is set for your phone. Use the [Del] to delete.
- 3. Press OK or [Save] to save your changes.

To change Secondary NTP Server:

- 1. Press [Menu] and use the navigator keys to scroll to Ring Tone (3. Settings -> 1. Basic Settings -> 2. Time & Date -> 1. SNTP Setting -> 3. NTP Server2:).
- 2. Edit the primary NTP server according to which time is set for your phone. Use the [Del] to delete.
- 3. Press OK or [Save] to save your changes.

Time & Date

To enable/disable Daylight Savings Time:

1. Press [Menu] and use the navigator keys to scroll to Ring Tone (3. Settings -> 1. Basic Settings -> 2. Time & Date -> 1. SNTP Setting -> 4. Daylight Saving:).

Note: The phone automatically gets the time from the NTP Server. If you want to change the time manually, see below.

- 2. Use [Switch] or the right/left navigator keys to scroll to the required time parameter and use the dial pad to edit the values.
- 3. Press OK or [Save] to save your changes.

To manually change the Date and Time:

- 1. Press [Menu] and use the navigator keys to scroll to Ring Tone (3. Settings -> 1. Basic Settings -> 2. Time & Date -> 2. Manual Setting).
- 2. Use the right/left navigator keys to scroll between the different times.
- 3. Press OK or [Save] to select the time zone for your phone.

To change the Time Format:

- 1. Press [Menu] and use the navigator keys to scroll to Ring Tone (3. Settings -> 1. Basic Settings -> 2. Time & Date -> 3. Time Format -> 1. Hour Clock:).
- 2. Use [Switch] or the right/left navigator keys to scroll between the 24 Hour and 12 Hour time formats.
- 3. Press OK or [Save] to select the time format for your phone.

Transfer TRAN

You can transfer both internal and external calls to other users within your system. A call can be screened or unscreened.

- Screened Transfer (Consultation Transfer): You announce the call before transferring.
- Unscreened Transfer (Direct transfer, Blind transfer, Unsupervised transfer or Cold transfer):
 You can transfer the call without a prior announcement or without notifying the recipient. When the destination is busy, hanging up causes the system to camp onto the busy station.
- Notes: 1) Call Transfer cannot be activated when Call Forward No Answer or Divert is invoked by the transfer destination.
 - 2) Call Transfer to groups (Boss, Hunt) is not supported.

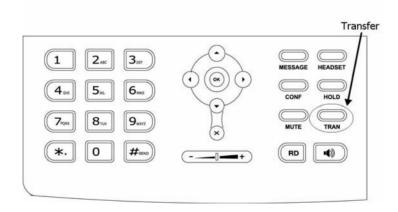
To perform screened transfer of an established outgoing call:

- 1. During the call, press one of the following:
 - · the TRAN fixed key
 - · the [Transfer] soft key
 - a pre-programmed Conference button (see page 226)
- 2. This places the first party on hold and gives you a second dial tone.
- 3. Dial the Transfer destination number.
- 4. Press OK or [Send].
- 5. Hear ringback tone.
- Notes: 1) If the third party is busy, you do not hear a ringback tone. You will not be able to proceed with the transfer unless the transfer destination is defined with multi-appearance.
 - 2) If the Transfer destination is defined with multi-appearance, then you hear a busy tone and may decide to and continue to dial another transfer destination.
- 6. Wait for answer.
- 7. Announce the call, then hang up to complete the transfer. Your phone is immediately disconnected from the call.

Transfer

To perform unscreened transfer of an established call:

- 1. During the call, press one of the following:
 - the [Transfer] soft key
 - a pre-programmed Transfer button (see page 226)
- 2. This places the first party on hold and gives you a second dial tone.
- 3. Dial the Transfer destination number.
- 4. Press OK or [Send].
- 5. Press the [Transfer] soft key or the pre-programmed Transfer button again. When you hang up, you are disconnected from the call.



Transfer

To program a programmable button as a Transfer key:

- 1. Press [Menu].
- 2. Use the navigator keys to scroll to DSS Keys Type (2. Features -> 3. DSS Keys) and press OK or [Enter].
- 3. Press one of the following:
 - 1. Line Keys as DSS Keys to program one of the Line Keys.
 - 2. Memory Keys as DSS Keys to program one of the Memory Keys.
- 4. Use the up/down navigator keys to select the button to be programmed and press OK or [Enter] to select (see figure on page 200 for button numbers):
 - DSS Key 1 corresponds to programmable key labeled 1.
 - DSS Key 2 corresponds to programmable key labeled 2.
 - DSS Key 3 corresponds to programmable key labeled 3.
 - DSS Key 4 corresponds to programmable key labeled 4.
 - DSS Key 5 corresponds to programmable key labeled 5.
 - DSS Key 6 corresponds to programmable key labeled 6.
 - Memory Key 1 corresponds to programmable memory key labeled 1.
 - Memory Key 2 corresponds to programmable memory key labeled 2.
 - Memory Key 3 corresponds to programmable memory key labeled 3.
 - Memory Key 4 corresponds to programmable memory key labeled 4.
 - Memory Key 5 corresponds to programmable memory key labeled 5.
 - **Memory Key 6** corresponds to programmable memory key labeled 6.
 - Memory Key 7 corresponds to programmable memory key labeled 7.
 - **Memory Key 8** corresponds to programmable memory key labeled 8.

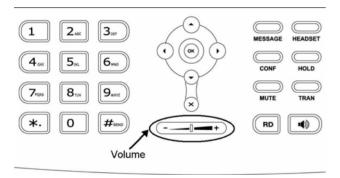
Transfer

- Memory Key 9 corresponds to programmable memory key labeled 9.
- Memory Key 10 corresponds to programmable memory key labeled 10.
- 5. Use [Switch] or the right/left navigator keys to select Key Event.
- 6. Use the down navigator key to select 2. Key Type:.
- 7. Use [Switch] or the right/left navigator keys to select Tranfer.
- 8. Press OK or [Save] to save your changes.

The phone's volume can be adjusted from the phone's menu.

You can adjust volume levels for the following phone items:

- Handset Volume
- Speaker Volume
- Headset Volume
- · Ring Volume



To adjust volume level from idle:

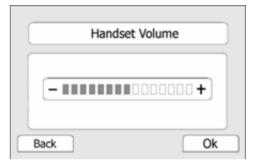
- 1. Press [Menu] and use the navigator keys to scroll to Phone Volume
 - (3. Settings -> 1. Basic Settings -> 4. Phone Volume).
- 2. Navigate to the required volume item by using the up/down arrow keys.
- 3. Press OK or [Enter] to select.
- 4. A volume indicator on the screen graphically depicts the current volume level.

Volume Adjustment

- 5. Press the left/right arrow key to adjust the volume level.
- 6. Press OK or [Save] to save your changes.

To adjust volume level during a call:

During a call (handsfree or handset) or during ringing, the phone's volume items can be adjusted by using the Volume key (+ to increase, - to decrease).



Waiting Calls — Receiving

A waiting call tone heard during a conversation indicates that an additional call is waiting for you to answer. When you hear this tone you can do one of the following:

- Continue with your current call and ignore the waiting call.
- Terminate the current call, wait for a ring and then answer the waiting call.
- Put the current call on hold (see *Hold* on page 168) and answer the waiting call
 - Note: Some phones might not be configured for Waiting Calls and the calling party hears a Busy tone.

To enable/disable Waiting Calls:

- 1. Press [Menu] and use the navigator keys to scroll to Call Waiting (2. Features -> 2. Call Waiting:).
- 2. Use [Switch] or the right/left navigator keys to scroll to the required option.
- 3. Press OK or [Save] to save your changes.

Wakeup #173

You can program your phone to call you at a designated time. If you do not answer, you are called three more times, at one minute intervals, before the feature cancels. In some systems, if you do not answer by the third ring, the wakeup call is routed to the attendant and a wakeup report is printed.

To enter a Wakeup request:

Dial the entire procedure in a single block sequence.

- 1. Dial Wakeup feature code #173.
- 2. Dial activation code ✓.
- 3. Dial in the time you wish to be awoken. (four digits required [12 hour clock use leading 0], e.g. 0805 for five past eight).
- 4. Dial 2 for AM or 7 for PM.
- 5. Press OK or [Send].
- 6. Listen for the confirmation tone.
- 7. Press SPKR to hang up.
- Note: If you hear the reorder tone, Wakeup is denied at your station (as defined by Class of Service). In order to make use of this feature you must make a request from the attendant to activate Wakeup at your station.

To answer a Wakeup Call:

When the phone rings, the "WAKE" CALLING message appears indicating that this is a wakeup call:

- 1. Answer the call; the **"WAKE"** message appears.
- 2. End the call (see *Ending Calls* on page 32).

Wakeup

To cancel a Wakeup request:

Dial the entire procedure in a single block sequence.

- 1. Dial Wakeup feature code #173.
- 2. Dial cancellation code *.
- 3. Press OK or [Send].
- 4. Listen for the confirmation tone.
- 5. Press SPKR to hang up.

Note: Wakeup request times must be cancelled one at a time.

If you have more than one wakeup request time programmed, then the closest wakeup time to the present hour is cancelled. You must repeat this procedure to cancel each subsequent wakeup time.

Appendix A - Glossary

Access Code Number A series of digits, which must be dialed to gain access to an outside line or a Coral feature.

Central Office (CO) Area switching facility serving customers in a defined geographical location.

Class of Service A class-of-service (COS) consists of a list of features that are available to the telephone line user. However, the user may be denied certain features. Each internal telephone is marked with two classes-of-service, Primary and Secondary, which can be defined differently. In order to increase flexibility, Coral allows switching between the Primary and Secondary COS, but only one COS can be utilized at a time. When the telephone is in check-out mode the telephone is marked by a system-wide defined COS and the user is denied this feature (see page 127).

Database The memory in which the 'flexible database system information' is stored. The programming of the database is usually carried out during installation, however, it is field or remotely modifiable.

Dial For the purposes of this guide "Dial" means entering the relevant digits that operate a feature or sends a call to a destination.

Digitized Voice DVMS is the utility that provides the means for embedding prerecorded **Message System** announcements into the system. Recorded messages can be informative, for **(DVMS)** example: transfer messages, or advertisements.

Enter In this Guide, "Enter" means entering a password or other alphanumeric characters.

Appendix A - Glossary (cont.)

Forced Account Code A feature that forces the station user to dial an account code before accessing an outside line. After dialing the account code, the user will be able to continue dialing the required number.

Idle A station or extension that is not ringing or busy, therefore available for use.

Intercept If you misdial or dial an unauthorized code (restricted to you), you will receive reorder tone or will be routed directly to the operator/master extension/attendant, as defined in your system.

Key Set Digital or electronic key telephone set. The key set proprietary telephone is a general name for the FlexSet, FlexSet-IP, DKT, DST, T207M, T208M, T207M/NP, T208M/BL, T207S, T208S, T207S/NP, T208S/BL, etc., or any telephone having several buttons, display unit, loudspeaker, microphone, etc.

MWI Message Waiting Indicator. An indicator that there is a message waiting or a voicemail message for the owner of an account.

Operator/Attendant The operator is responsible for answering incoming calls and connecting them to their required destination. The attendant also attends to trunk, system and station feature controls.

Port Provides access to a device, station or trunk from within the system.

PSTN Public Switch Telephone Network. The traditional land-line phone network.

Appendix A - Glossary (cont.)

Recall-Automatic	The call that you have transferred to another extension that is busy or that does
	not answer or that you have put on 'hold', which has returned to you after a
	predetermined time-out period.

Station/Extension Each Coral internal telephone is called a station/extension and it performs many activities dealing with input and output along the communications system.

Station Group A number of stations linked together (members) for a common function, such as Hunt group or Boss group. A station can be defined as a member of many Hunt groups and/or Boss groups.

Time-Out A predetermined period of time allowed to complete a specific function. If the function is not completed, for example dialing, the caller is dropped. See also "Recall-Automatic".

Trunk An outside line from the telephone company that terminates at the customer's location.

Trunk Group A number of trunks linked together (members) for a common outgoing function.

Trunk Number (Coral) The access code number that is dialed by station users to gain access to a specific outside line.

Trunk Number, CO Usually referred to as CO Trunk Number. This is the number dialed by an outside telephone user from the public network (through the Central Office) in order to call an internal station. (Number listed in the local telephone directory.)

Appendix A - Glossary (cont.)

Verified Forced A feature that forces the station user to dial a secret authorization account code Account Code (VFAC) before accessing an outside line. Before dialing is allowed, VFAC verifies the presence of the account code in the system. If the code is not found, dialing is blocked; when the code is found, dialing is allowed. Each code can have specific dialing restrictions.

Appendix B - Tones

While using the Coral communication system, many different tones are heard. These tones may vary for different locations as each system is customized during installation. Therefore, the sound of the tones are not described; instead, their general use is listed below. In order to familiarize yourself with these tones, try accessing various features and listen to the resultant tone signals. The most frequently heard tones are:

Break-In/Break-Out Tone Warning tone received by a station user indicating that a third party has broken into or

is leaving (breaking out) an existing conversation.

Break-In Warning Tone Background tone heard during the entire break-in period. Indicates that a third party is

listening. (Not used in North America.)

Busy (Engaged) Tone When the destination you have dialed (extension or trunk) is busy.

Call Waiting ToneTone heard while engaged on a call indicating that another call is waiting to be

answered.

Confirmation Tone Tone heard when you have successfully accessed or activated a feature (for example

Camp-On, or Call Forward).

Outside Dial Tone When connected to an external (trunk) line.

Reorder Tone A tone heard when you try to access a denied feature or when you misdial, etc., or:

• You have stayed off-hook too long before dialing. On-hook and start again, or:

• The station you have called has not answered in time. On-hook and call later, or:

• The handset is not correctly on-hooked. Replace handset on the cradle, or:

• The station you have called is in Do Not Disturb mode.

Ringback Tone A tone heard when the destination you have dialed is ringing.

Second Ringback Tone Indicates that the destination you have dialed is busy, and your call is waiting to be

answered.

Appendix B - Tones (cont.)

Stutter A tone heard when the handset is lifted indicating that there is a message waiting for

you.

Tick Tone A tone indicating that you may continue dialing.

Voice Paging Tone A warbling tone when using the paging facility.

Whisper Page Tone A tone heard while engaged in a conversation, indicating that a third party wants to

break into the conversation with a whisper. The second conversing party does not hear

the tone.



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